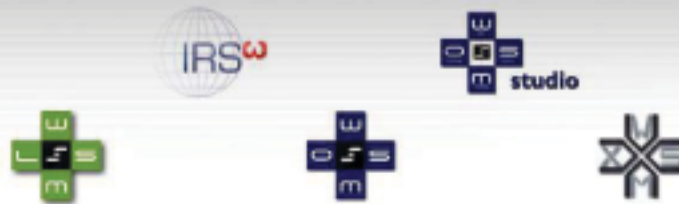
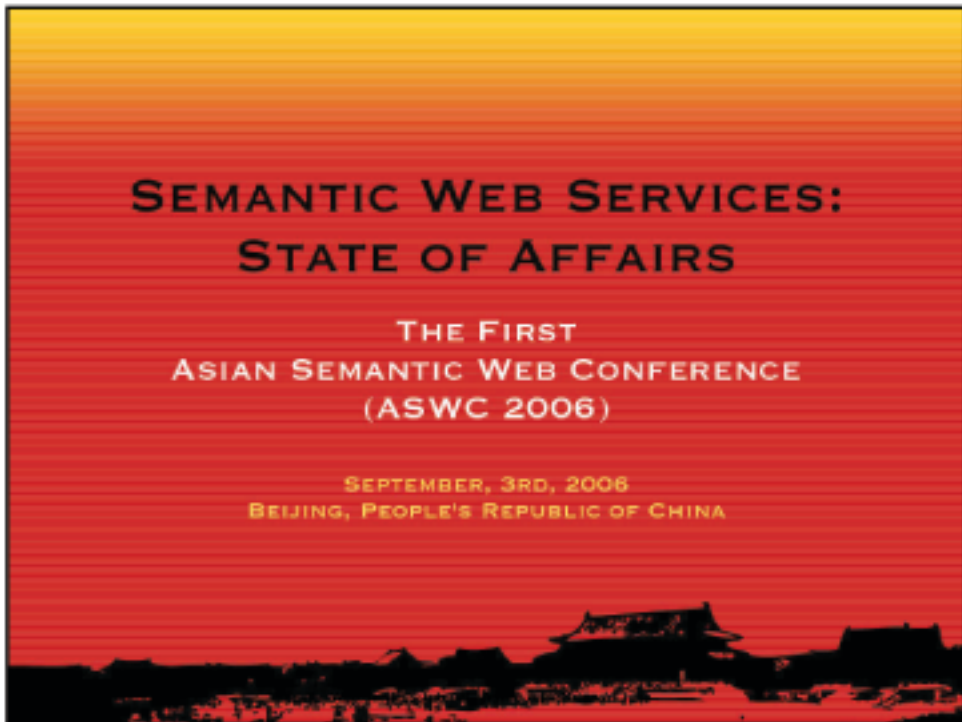


# SEMANTIC WEB SERVICES: STATE OF AFFAIRS

THE FIRST  
ASIAN SEMANTIC WEB CONFERENCE  
(ASWC 2006)

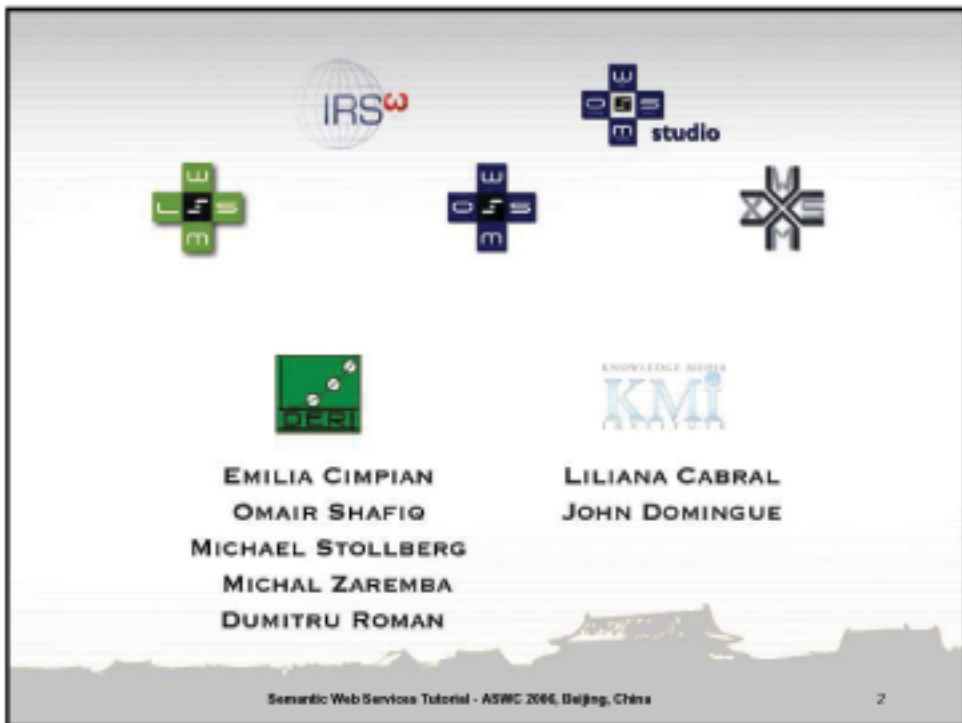
SEPTEMBER, 3RD, 2006  
BEIJING, PEOPLE'S REPUBLIC OF CHINA



EMILIA CIMPIAN  
OMAIR SHAFIQ  
MICHAEL STOLLBERG  
MICHAL ZAREMBA  
DUMITRU ROMAN



LILIANA CABRAL  
JOHN DOMINGUE



## Contents & Timeline

### MORNING SESSION:

- 09.00 - 10.00: Introduction to Semantic Web Services
- 10.00 - 10.30: AM coffee break
- 10.30 - 12.30: WSMX – system presentation and hands-on

### 12.30 - 14.00: lunch break

### AFTERNOON SESSION:

- 14.00 - 15.30: IRS & IRS hands-on Part I
- 15.30 - 16.00: PM coffee break
- 16.00 - 17.00: IRS & IRS hands-on Part II
- 17.00: wrap up - closing

## The Vision

- 500 million users
- more than 3 billion pages

Static

**WWW**  
URI, HTML, HTTP

## INTRODUCTION – Semantic Web Services –

Michael Stollberg



## The Vision

### Deficiencies in Automated Information Processing

- finding
- extraction
- representation
- interpretation
- maintenance

Static

**WWW**  
URI, HTML, HTTP



**Semantic Web**  
RDF, RDF(S), OWL

## The Vision

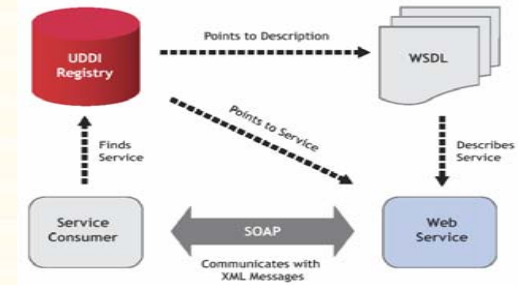


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## Web Services

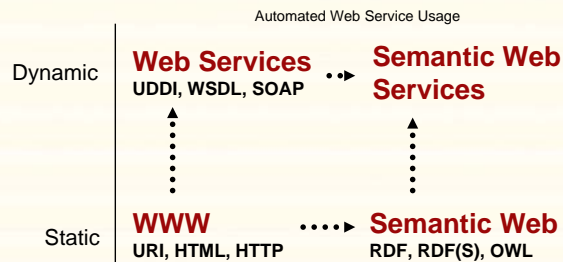
web-based SOA as new system design paradigm



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## The Vision



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## Deficiencies of WS Technology

- current technologies allow usage of Web Services
- but:
  - only syntactical information descriptions
  - syntactic support for discovery, composition and execution
  - => **Web Service usability, usage, and integration needs to be inspected manually**
  - no semantically marked up content / services
  - no support for the Semantic Web

=> current Web Service Technology Stack failed to realize the promise of Web Services

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## Semantic Web Services

### Semantic Web Technology

- allow machine supported data interpretation
- ontologies as data model

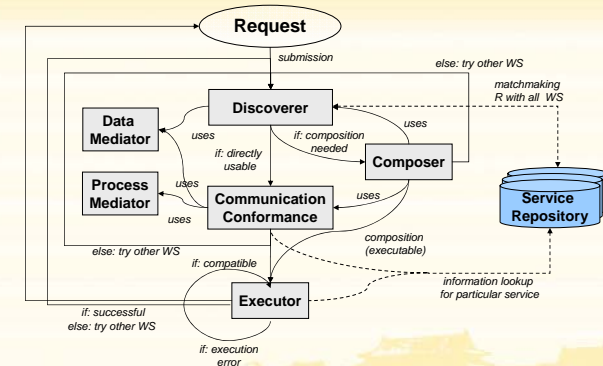
+

### Web Service Technology

automated discovery, selection, composition, and web-based execution of services

=> **Semantic Web Services as integrated solution for realizing the vision of the next generation of the Web**

## Web Service Usage Process



## Semantic Web Services

- define exhaustive description frameworks for describing Web Services and related aspects (**Web Service Description Ontologies**)
- support ontologies as underlying data model to allow machine supported Web data interpretation (**Semantic Web aspect**)
- define semantically driven technologies for automation of the Web Service usage process (**Web Service aspect**)



## The Web Service Modelling Ontology – WSMO –

Michael Stollberg  
Dumitru Roman

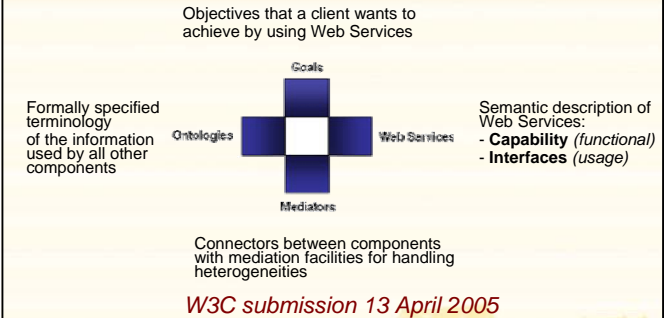
## Web Service Modeling Ontology

- **Comprehensive Framework for SESA**  
*Semantically Empowered Service-Oriented Architecture*
  - top level notions = SESA core elements
  - conceptual model + axiomatization
  - ontology & rule language
- **International Consortium (mostly European)**
  - started in 2004
  - 78 members from 20 organizations
  - W3C member submission in April 2005

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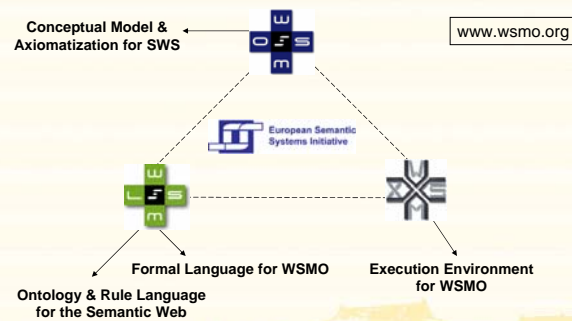
## WSMO Top Level Notions



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## WSMO Working Groups



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## Non-Functional Properties List

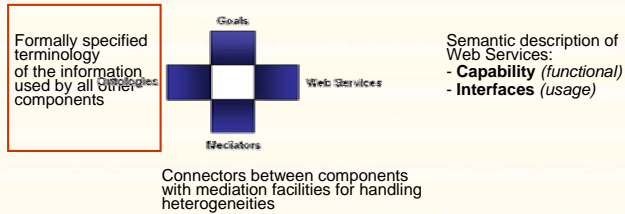
Dublin Core Metadata	Quality of Service
Contributor	Accuracy
Coverage	NetworkRelatedQoS
Creator	Performance
Description	Reliability
Format	Robustness
Identifier	Scalability
Language	Security
Publisher	Transactional
Relation	Trust
Rights	Other
Source	Financial
Subject	Owner
Title	TypeOfMatch
Type	Version

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## WSMO Ontologies

Objectives that a client wants to achieve by using Web Services



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## Ontology Specification

- **Non functional properties** (see before)
- **Imported Ontologies** importing existing ontologies where no heterogeneities arise
- **Used mediators** OO Mediators (ontology import with terminology mismatch handling)

### Ontology Elements:

- Concepts** set of concepts that belong to the ontology, incl.
- Attributes** set of attributes that belong to a concept
- Relations** define interrelations between several concepts
- Functions** special type of relation (unary range = return value)
- Instances** set of instances that belong to the represented ontology
- Axioms** axiomatic expressions in ontology (logical statement)

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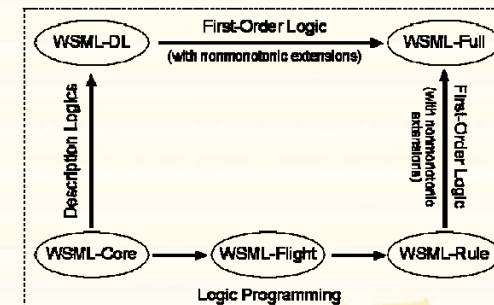
## Ontology Usage & Principles

- **Ontologies are the 'data model' throughout WSMO**
  - all WSMO element descriptions rely on ontologies
  - all data interchanged in Web Service usage are ontologies
  - Semantic information processing & ontology reasoning
- **WSMO Ontology Language WSML**
  - conceptual syntax for describing WSMO elements
  - logical language for axiomatic expressions (WSML Layering)
- **WSMO Ontology Design**
  - Modularization: import / re-using ontologies, modular approach for ontology design
  - De-Coupling: heterogeneity handled by **OO Mediators**

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## Specification Language: WSML



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## WSML Conceptual Syntax

**wsmIVariant** `"http://www.wsmo.org/wsml/wsml-syntax/wsml-flight"`

**namespace** { `"http://www.example.org/example#"`,  
`dc "http://purl.org/dc/elements/1.1/"` }

**ontology** `"http://www.example.org/exampleOntology"`

**concept ID**  
**attr1 ofType A**  
 [...]

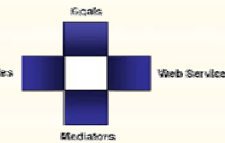
**goal** `"http://www.example.org/exampleGoal"`  
 [...]

**webService** `"http://www.example.org/exampleWS"`  
 [...]

## WSMO Web Services

Objectives that a client wants to achieve by using Web Services

Formally specified terminology of the information used by all of the components



Connectors between components with mediation facilities for handling heterogeneities

Semantic description of Web Services:  
 - **Capability** (functional)  
 - **Interfaces** (usage)

## WSML Logical Expressions

- Frame- and FOL based concrete syntax

- Elements:

- Function symbols (e.g.  $f()$ )
- Molecules (e.g. `Human subclassOf Animal, John memberOf Human, John[name hasValue "John Smith"]`).
- Predicates (e.g. `distance(?x,?y,?z)`)
- Logical connectives (`or, and, not, implies, equivalent, impliedBy, forall, exists`)

- Example:

```
?x memberOf Human equivalent
?x memberOf Animal
and ?x memberOf LegalAgent.
```

## WSMO Web Service Description

- complete item description  
 - quality aspects  
 - Web Service Management

- Advertising of Web Service  
 - Support for WS Discovery

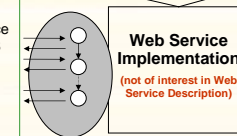
**Non-functional Properties**

**Capability**

DC + QoS + Version + financial

functional description

client-service interaction interface for consuming WS  
 - External Visible Behavior  
 - Communication Structure  
 - 'Grounding'



realization of functionality by aggregating other Web Services  
 - functional decomposition  
 - WS composition

**Choreography** --- Service Interfaces --- **Orchestration**

## Capability Specification

- **Non functional properties**
- **Imported Ontologies**
- **Used mediators**
  - *OO Mediator*: importing ontologies with data level mismatch resolution
  - *WG Mediator*: link to a Goal wherefore service is not usable a priori
- **Shared Variables**: scope is entire capability
- **Pre-conditions**
  - what a web service expects in order to be able to provide its service. They define conditions over the input.
- **Assumptions**
  - conditions on the state of the world that has to hold before the Web Service can be executed
- **Post-conditions**
  - describes the result of the Web Service in relation to the input, and conditions on it
- **Effects**
  - conditions on the state of the world that hold after execution of the Web Service (i.e. changes in the state of the world)

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## Example VTA Web Service

- WSMO capability assumption:
  - the provided credit card is valid
  - the balance of the credit card before executing the service is higher than the price of the reservation (= purchased item) that is retrieved after executing the Web service.

```

assumption
definedBy
po#validCreditCard(?creditCard) and
?creditCard[balance hasValue ?initialBalance] and
(?initialBalance >= ?reservationPrice) .
    
```

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## Example VTA Web Service

- Web service for booking tickets or complete trips
- WSMO capability precondition

```

capability VTAcapability
sharedVariables {?item, ?passenger, ?creditCard, ?initialBalance, ?reservationPrice}
precondition
definedBy
exists ?reservationRequest
(?reservationRequest[
    reservationItem hasValue ?item,
    passenger hasValue ?passenger,
    payment hasValue ?creditcard]
memberOf tr#reservationRequest and
(?item memberOf tr#trip or ?item memberOf tr#ticket) and
?passenger memberOf pr#person and
?creditCard memberOf po#creditCard and
(?creditCard[type hasValue po#visa] or
?creditCard[type hasValue po#mastercard]) .
    
```

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## Example VTA Web Service

- capability description (post-state)

```

postcondition
definedBy
exists ?reservation[
    reservationItem hasValue ?item,
    price hasValue ?reservationPrice,
    customer hasValue ?passenger,
    payment hasValue ?creditcard]
memberOf tr#reservation and
?reservationPrice memberOf tr#price) .

effect
definedBy
?creditCard[po#balance hasValue ?finalBalance] and
(?finalBalance = (?initialBalance - ?reservationPrice)).
    
```

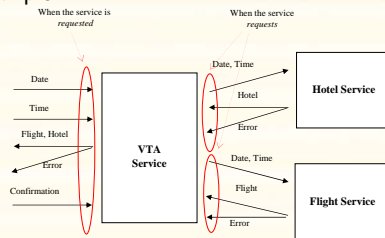
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## Choreography & Orchestration

- VTA example:



- Choreography** = how to interact with the service to consume its functionality
- Orchestration** = how service functionality is achieved by aggregating other Web Services

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## Example Hotel Web Service

- choreography interface (state signature)

```
interface ht#BookHotelInterface
choreography
stateSignature
importsOntology ht#simpleHotelOntology
in
  ht#HotelRequest withGrounding _"http://...",
  ht#HotelConfirm withGrounding _"http://...",
  ht#HotelCancel withGrounding _"http://..."
out
  ht#HotelNotAvailable withGrounding _"http://...",
  ht#HotelOffer withGrounding _"http://..."
shared
  ht#Hotel,
  ht#HotelAvailable,
  ht#HotelBooked
```

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## Ontologized Abstract State Machines

- Description**

### Vocabulary:

- ontology constructs used in service interface description
- usage for information interchange: in, out, shared, controlled

### States:

- a stable status in the information space
- defined by attribute values of ontology instances

### Guarded Transition:

- state transition
- general structure: **if** (condition) **then** (update)
  - condition on current state, update = changes in state transition
  - all GT(w) whose condition is fulfilled fire in parallel

- Usage:**

- partners A, B commence interaction with empty  $\Omega_A, \Omega_B$
- $\Omega_A, \Omega_B$  are updated via Guarded Transitions in each state
- interaction termination state when A, B have no further transition rules

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## Example Hotel Web Service

- choreography interface (transition rules)

```
ctl_state {ht#start,ht#offerMade,ht#noAvail,ht#confirmed,ht#cancelled}
transitionRules
if (ctl_state = ht#start) then
forall (?req,?date,?loc,?client) with
  ?req[trv#date hasValue ?date, trv#location hasValue ?loc,
  ht#client hasValue ?client] memberOf ht#HotelRequest
do
  add(ht#offer(?req)[trv#date hasValue ?date,
  trv#hotelName hasValue ?name, trv#location hasValue ?loc,
  ht#client hasValue ?client] memberOf ht#HotelOffer)
  ctl_state := ht#offerMade
  |
  add(ht#notAvailable(?req)[trv#date hasValue ?date,
  trv#location hasValue ?loc] memberOf ht#HotelNotAvailable)
  ctl_state := ht#noAvail
endforall
endf
```

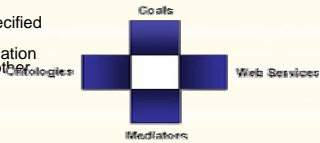
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## WSMO Goals

Objectives that a client wants to achieve by using Web Services

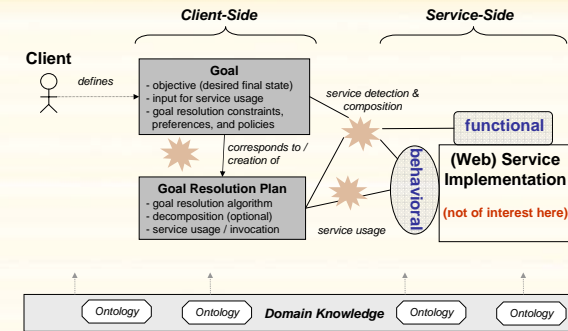
Formally specified terminology of the information used by all other components



Connectors between components with mediation facilities for handling heterogeneities

Semantic description of Web Services:  
- **Capability** (functional)  
- **Interfaces** (usage)

## Goal-driven Architecture



## Goals

*client objective specification along with all information needed for automated resolution*

- **Goal-driven Approach**, derived from AI rational agent approach
  - ontological de-coupling of Requester and Provider
  - 'intelligent' mechanisms detect suitable services for solving the Goal
  - service re-use & knowledge-level client side support
- **Usage of Goals within Semantic Web Services**
  - A Requester (human or machine) defines a Goal to be resolved independently (i.e. subjectively) on the knowledge level
  - SWS techniques / systems automatically determine Web Services to be used for resolving the Goal (discovery, composition, execution, etc.)
  - Goal Resolution Management is realized in implementations

## Goal Specification

- **Item Description & Terminology Import**
  - non-functional properties
  - imported Ontologies & used mediators
- **Requested Capability**
  - specifies objective (with PAPE)
  - instantiation for concrete request (concrete input data)
- **Client Choreography**
  - counterpart of Web service choreography interface
  - for invocation and consumption of Web services
  - one for each usable Web service
  - described as a WSMO choreography
- **Goal Decomposition**
  - defines "desired workflow"
  - collection of subgoals with control- & data flow
  - described as WSMO orchestration

# Web Service Discovery

detect directly usable Web services out of available ones

- Discovery Techniques

### Key Word Matching

match natural language key words in resource descriptions

### Controlled Vocabulary

ontology-based key word matching

### Semantic Matchmaking

... what Semantic Web Services aim at

- Selection: choose most appropriate Web Service with respect to:
  - Quality of Service (security, robustness, availability)
  - context (regional, business / social communities)
  - preferences and policies
  - financial
  - ...

Ease of provision  
Attainable Accuracy

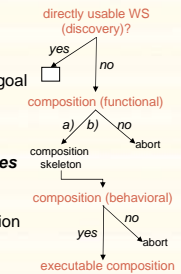
# Web Service Composition

combine several Web services for solving a request

- composition of Web services is needed if no directly usable Web service exists ...
  - a WS can satisfy goal, but goal cannot invoke WS
  - several WS need to be combined in order to achieve goal

- composition techniques:
  - functional = suitable composition wrt **functionalities**
  - behavioral = suitable composition wrt **behavioral interfaces**
 => **need to be integrated:**
  - skeleton by functional composition
  - refinement + executable code by behavioral composition

### Procedure:



# Semantic Matchmaking

Exact Match:

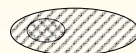
$$G, WS, O, M \vdash \forall x. (G(x) \Leftrightarrow WS(x))$$

= G   = WS



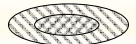
PlugIn Match:

$$G, WS, O, M \vdash \forall x. (G(x) \Rightarrow WS(x))$$



Subsumption Match:

$$G, WS, O, M \vdash \forall x. (G(x) \Leftarrow WS(x))$$



Intersection Match:

$$G, WS, O, M \vdash \exists x. (G(x) \wedge WS(x))$$



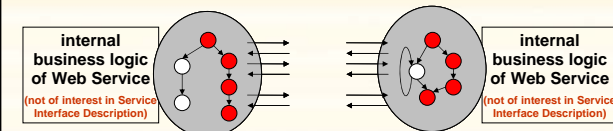
Non Match:

$$G, WS, O, M \vdash \neg \exists x. (G(x) \wedge WS(x))$$



Keller, U.; Lara, R.; Polleres, A. (Eds): WSMO Web Service Discovery. WSMO Working Draft D5.1, 12 Nov 2004.

# Choreography Discovery



- a valid choreography exists if:
  - Signature Compatibility**
    - homogeneous ontologies
    - compatible in- and outputs
  - Behavior Compatibility**
    - start state for interaction
    - a termination state can be reached without any additional input

## Behavior Compatibility Example

### Goal Choreography Interface

$\Omega_G(\omega\emptyset) = \{\emptyset\}$   
**if**  $\emptyset$  **then** request  
 $\Omega_G(\omega1) = \{\text{request(out)}\}$   
**if**  $\text{cnd1(offer)}$  **then** changeReq  
 $\Omega_G(\omega2a) = \{\text{offer(in), changeReq(out)}\}$   
**if**  $\text{cnd2(offer)}$  **then** order  
 $\Omega_G(\omega2b) = \{\text{offer(in), order(out)}\}$   
**if**  $\text{conf}$  **then**  $\emptyset$   
 $\Omega_G(\omega3) = \{\text{offer(in), conf(in)}\}$

### WS Choreography Interface

$\Omega_{VTA}(\omega\emptyset) = \{\emptyset\}$   
**if** request **then** offer  
 $\Omega_{VTA}(\omega1) = \{\text{request(in), offer(out)}\}$   
**if** changeReq **then** offer  
 $\Omega_{VTA}(\omega2a) = \{\text{changeReq(in), offer(out)}\}$   
**if** order **then** conf  
 $\Omega_{VTA}(\omega2b) = \{\text{order(in), conf(out)}\}$

valid choreography existent

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## Mediation

- **Heterogeneity ...**
  - mismatches on structural / semantic / conceptual / level
  - occur between different components that shall interoperate
  - especially in distributed & open environments like the Internet
- **Concept of Mediation** (Wiederhold, 94):
  - **Mediators** as components that resolve mismatches
  - **declarative approach:**
    - semantic description of resources
    - 'intelligent' mechanisms resolve mismatches independent of content
  - mediation cannot be fully automated (integration decision)
- **Levels of Mediation within Semantic Web Services:**
  - (0) **Representation:** heterogeneous Languages & Protocols
  - **Data Level:** heterogeneous Data Sources
  - **Functional Level:** heterogeneous Functionalities
  - **Process Level:** heterogeneous Communication Processes

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## WSMO Mediators

Objectives that a client wants to achieve by using Web Services

Formally specified terminology of the information used by all other components



Semantic description of Web Services:  
 - **Capability** (functional)  
 - **Interfaces** (usage)

Connectors between components with mediation facilities for handling heterogeneities

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## Representation & Protocol Level Mediation

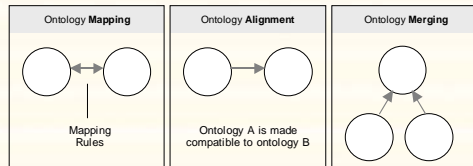
- interoperability problems due to
  - different representation formalisms
  - different technical communication protocols
- adaptors for transformation
  - syntactic transformation
  - mappings between language constructs
- usage:
  - interoperability between systems with different languages (e.g. OWL - WSML, etc.)
  - grounding for Semantic Web services (lifting & lowering between syntactic and semantic level)

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## Data Mediation Techniques

- Ontology Integration Techniques

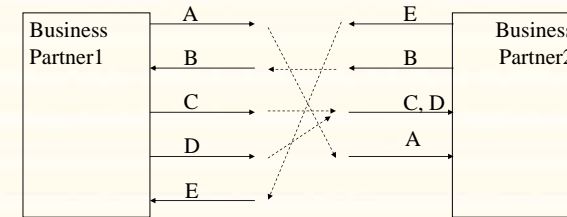


- semi-automatic

- human intervention needed for "integration decision"
- graphical support for ontology mapping as central technique

## Process Level Mediation

- not a priori compatible behavior interfaces for communication & information interchange



- partially resolvable by "process mediation patterns"

## Functional Level Mediation

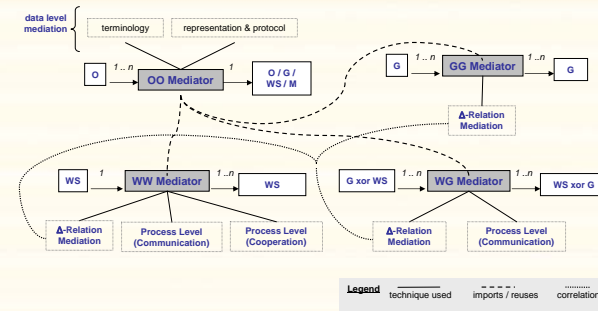
- requested and provided functionalities do not match precisely
- => conditions under which Web Service is usable for solving a Goal

- usage constraint explication
- goal refinement
- goal adjustment

- delta-relations = relation & difference of functional descriptions

	$\phi \models \psi$ , i.e.: $\forall x. \psi(x) \Rightarrow \phi(x)$ .	$\Delta = \phi \wedge \neg \psi$ , $\phi = \psi \vee \Delta$ , $\psi = \phi \wedge \neg \Delta$ .
	$\phi \models \psi$ , i.e.: $\forall x. \phi(x) \Rightarrow \psi(x)$ .	$\Delta = \psi \wedge \neg \phi$ , $\phi = \psi \wedge \neg \Delta$ , $\psi = \phi \vee \Delta$ .
	$\exists x. (\phi(x) \wedge \psi(x)) \wedge$ $\neg(\forall x. \psi(x) \Rightarrow \phi(x)) \wedge$ $\neg(\forall x. \phi(x) \Rightarrow \psi(x))$ .	$\Delta = (\phi \wedge \neg \psi) \vee (\neg \phi \wedge \psi)$ , $\phi = \psi \oplus \Delta$ ; $\psi = \phi \oplus \Delta$ $\text{wnb } A \oplus B \equiv (A \vee B) \wedge \neg(A \wedge B)$ .

## WSMO Mediators Overview



## Other Approaches

- WSMO is not the only proposal for an SWS Framework ...

### OWL-S:

- upper ontology for semantically describing Web services
- chronologically first, consortium mainly USA

### SWSF:

- process model for Web Services
- result of SWSI (international working group)

### WSDL-S:

- semantic annotation of WSDL descriptions
- LSDIS Lap (Amit Seth Group) and IBM

- Discussed here:
  - Central Features
  - Commonalities and Differences

## OWL-S and WSMO

- OWL-S** = ontology and language to describe Web services
- WSMO** = ontology and language for core elements of Semantic Web Service systems

Main Description Elements Correlation:

**OWL-S Profile**  $\approx$  **WSMO capability + non-functional properties**

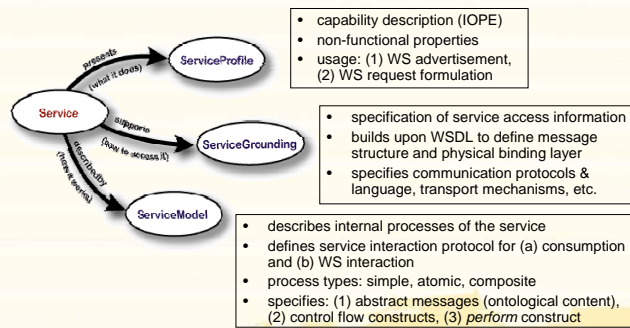
**OWL-S Process Model**  $\approx$  **WSMO Service Interfaces**

**OWL-S Grounding**  $\approx$  **current WSMO Grounding**

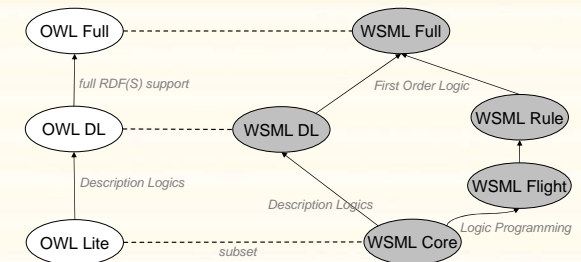
- Goals and Mediators not in scope
- deficiencies in Service Model (process description model / language not adequate) => SWSF

## OWL-S

Upper Ontology for Web Service Descriptions



## OWL and WSML



WSML aims at overcoming deficiencies of OWL

## SWSF

- Process Model for Web Services (FLOWS)
- although self-contained, commonly understood as extension of OWL-S / refinement of Service Model

Module	Explanation	Major Concepts
FLWS-Core	basic notions of services as activities composed of atomic activities	Service AtomicProcess composedOf message channel
Control Constraints	common workflow-style process constructs, including OWL-S process model concepts.	Split Sequence Unordered Choice Iterate IfThenElse RepeatUntil
Ordering Constraints	allow specification of activities defined by sequencing properties of atomic processes	OrderedActivity
Occurrence Constraints	support for nondeterministic activities within services	OccActivity
State Constraints	specify activities that are triggered by states (of an overall system)	TriggeredActivity
Exception Constraints	basic infrastructure for modeling exceptions	Exception

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## Commonalities & Differences

- similar ontological structure for WS descriptions
  - Functional Descriptions (preconditions & effects)
  - Behavioral Descriptions (consumption and interaction)
  - Grounding to WSDL (automated execution)
- central conceptual differences
  - formal models for capabilities
  - interfaces vs. business process
  - behavioral aspects: state-based ⇔ process models ⇔ operation-level capabilities
- WSMO defines “core elements for SESA” while all others are only concerned with describing Web Services

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## WSDL-S

### Semantic annotation of WSDL descriptions

1. annotate XML Schema with domain ontology

```
<xs:element name="processPOResponse" type="xs:string"
wssem:modelReference="POontology#OrderConfirmation"/>
```

2. pre-conditions & effects for operations

```
<interface name="PurchaseOrder">
<operation name="processPurchaseOrder" pattern=wdl:in-out>
<input messageLabel="processPORequest" element="tns:processPORequest"/>
<output messageLabel="processPOResponse" element="processPOResponse"/>
<wssem:precondition name="AccExistsPrecond" wssem:modelReference="onto#AccountExists">
<wssem:effect name="ItemReservedEffect" wssem:modelReference="onto#ItemReserved"/>
</operation>
</interface>
```

3. WS categorization by ontology-based keywords

```
<wssem:category name="Electronics"
taxonomyURI="http://www.naics.com/" taxonomyCode="443112" />
```

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## The Web Service Execution Environment

### WSMX

Omar Shafiq

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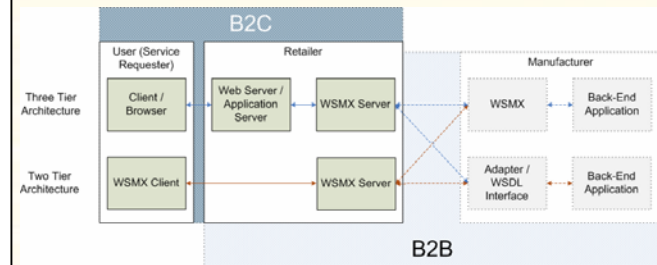
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## WSMX Introduction

- Software framework for runtime binding of service requesters and service providers
- WSMX interprets service requester's goal to
  - discover matching services
  - select (if desired) the service that best fits
  - provide mediation (if required)
  - make the service invocation
- Is based on the conceptual model provided by WSMO
- Has a formal execution semantics
- Service Oriented and event-based architecture
  - based on microkernel design using technologies as J2EE, Hibernate, Spring, JMX, etc.

## WSMX Usage Scenario

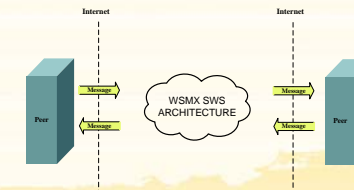


## WSMX Motivation

- Middleware 'glue' for Semantic Web Services
  - Allow service providers focus on their business
- Reference implementation for WSMO
  - Eat our own cake
- Environment for goal based discovery and invocation
  - Run-time binding of service requester and provider
- Provide a flexible Service Oriented Architecture
  - Add, update, remove components at run-time as needed
- Keep open-source to encourage participation
  - Developers are free to use in their own code
- Define formal execution semantics
  - Unambiguous model of system behaviour

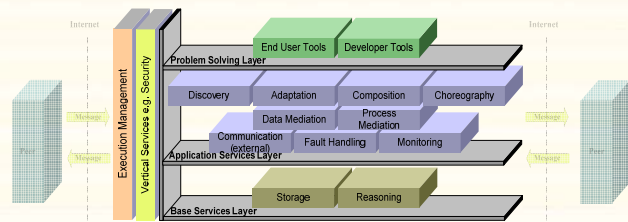
## WSMX Usage Scenario - P2P

- A P2P network of WSMX 'nodes'
- Each WSMX node described as a SWS
- Communication via WSML over SOAP
- Distributed discovery – first aim
- Longer term aim - distributed execution environment





## WSMX Usage Scenario - P2P



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## Benefits of SOA

- **Better reuse**
  - Build new functionality (new execution semantics) on top of existing Business Services
- **Well defined interfaces**
  - Manage changes without affecting the Core System
- **Easier Maintainability**
  - Changes/Versions are not all-or-nothing
- **Better Flexibility**

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## Design Principles

- **Strong Decoupling & Strong Mediation**
  - autonomous components with mediators for interoperability
- **Interface vs. Implementation**
  - distinguish interface (= description) from implementation (=program)
- **Peer to Peer**
  - interaction between equal partners (in terms of control)

**WSMO Design Principles == WSMX Design Principles  
== SOA Design Principles**

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## Service Oriented State

- The interface to the service is implementation-independent
- The service can be dynamically invoked
  - Runtime binding
- The service is self-contained
  - Maintains its own state

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## Messaging

- Messaging is peer-to-peer facility
- Distributed communication
  - Loosely coupled
- Sender does not need to know receiver (and vice versa)
- Asynchronous mechanism to communicate between software applications

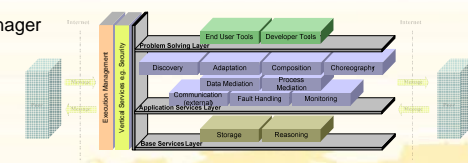


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## Selected Components

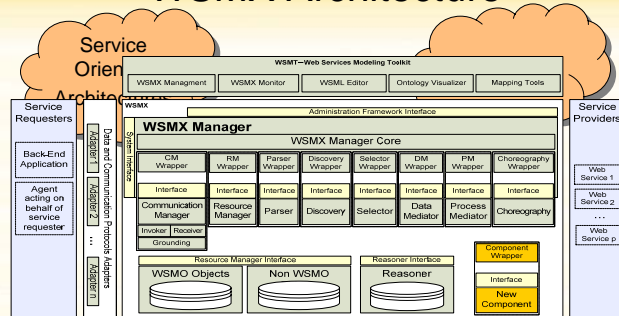
- Adapters
- Parser
- Invoker
- Choreography
- Process Mediator
- Discovery
- Data Mediator
- Resource Manager
- Reasoning



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## WSMX Architecture

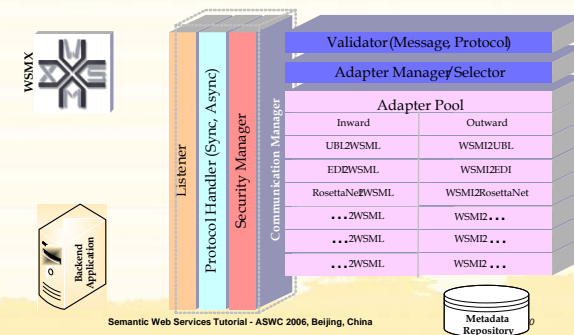


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## Adapters

- To overcome data representation mismatches on the communication layer
- Transforms the format of a received message into WSML compliant format
- Based on mapping rules



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## Parser

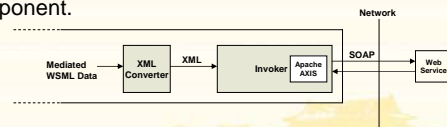
- WSMML compliant parser
  - Code handed over to wsmo4j initiative  
<http://wsmo4j.sourceforge.net/>
- Validates WSMML description files
- Compiles WSMML description into internal memory model
- Stores WSMML description persistently (using Resource Manager)

## Choreography

- Requester and provider have their own observable communication patterns
  - Choreography part of WSMO
- Choreography instances are loaded for the requester and provider
  - Both requester and provider have their own WSMO descriptions
- Choreography Engine
  - Evaluation of transition rules - prepares the available data
  - Sends data to the Process Mediator - filters, changes or replaces data
  - Receives data from PM and forwards it to the Communication manager - data to be finally sent to the communication partner

## Communication Mgr – Invoker

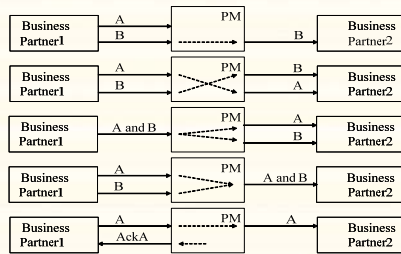
- WSMX uses
  - The SOAP implementation from Apache AXIS
  - The Apache Web Service Invocation Framework (WSIF)
- WSMO service descriptions are grounded to WSDL
- Both RPC and Document style invocations possible
- Input parameters for the Web Services are translated from WSMML to XML using an additional XML Converter component.



## Process Mediator

- Requester and provider have their own communication patterns
- Only if the two match precisely, a direct communication may take place
- At design time equivalences between the choreographies' conceptual descriptions is determined and stored as set of rules
- The Process Mediator provides the means for runtime analyses of two choreography instances and uses mediators to compensate possible mismatches

## Process Mediator – Addressed mismatches



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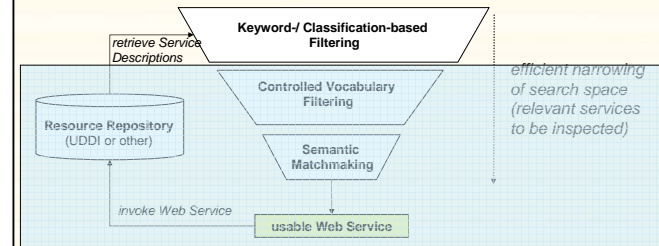
## Discovery

- Responsible for finding appropriate Web Services to achieve a goal (discovery)
- Current discovery component is based on simple matching
  - Keywords identified in the NFP of the goal
  - Matched against NFPs of the published WSs
  - Variable set of NFPs to be considered for this process
  - To be extended
    - Values in NFPs might be concepts from ontologies
    - More elaborate string matching algorithms
- Advanced semantic discovery in prototypical stage

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## Discovery

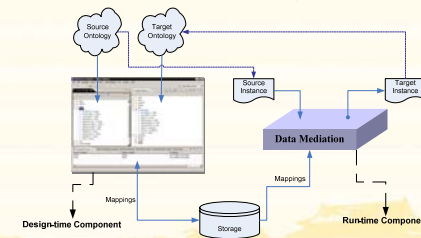


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## Data Mediator

- Ontology-to-ontology mediation
- A set of mapping rules are defined and then executed
- Initially rules are defined semi-automatic
- Create for each source instance the target instance(s)



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## Design-time

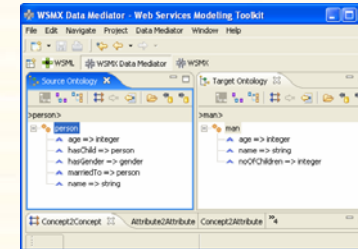
- Inputs
  - Source Ontology and Target Ontology
- Features
  - Graphical interface
  - Set of mechanism towards semi-automatic creation of mappings
  - Capturing the semantic relationships identified in the process
  - Storing these mappings in a persistent storage
- Output
  - Abstract representation of the mappings

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## Design-time Phase - Approach, Decomposition and Mapping Context

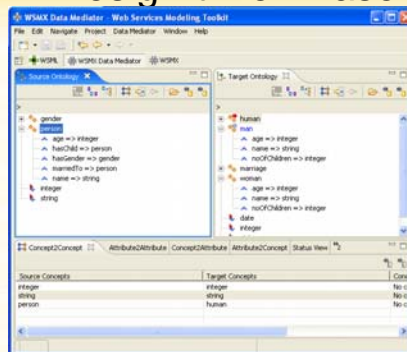
- Bottom-up -> training set
- Top-down -> decomposition, context



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## Design-time Phase



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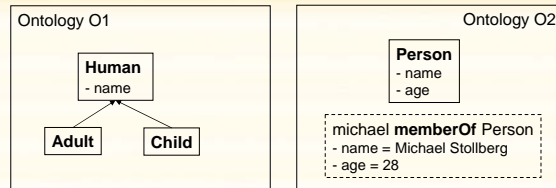
## Ontology Mapping Language

- Language Neutral Mapping Language
  - mapping definitions on meta-layer (i.e. on generic ontological constructs)
  - independent of ontology specification language
  - "Grounding" to specific languages for execution (WSML, OWL, F-Logic)
- Main Features:
  - Mapping Document (sources, mappings, mediation service)
  - direction of mapping (uni- / bidirectional)
  - conditions / logical expressions for data type mismatch handling, restriction of mapping validity, and complex mapping definitions
  - mapping constructs (ex: classMapping, classAttributeMapping, instanceMapping)
  - mapping operators

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## Mapping Language Example



```
classMapping(unidirectional o2:Person o1:Adult
attributeValueCondition(o2.Person.age >= 18))
```

this allows to transform the instance 'michael' of concept person in ontology O2 into a valid instance of concept 'adult' in ontology O1

## Resource Manager

- Stores internal memory model to a data store
- Decouples storage mechanism from the rest of WSMX
- Data model is compliant to WSMO API
- Independent of any specific data store implementation i.e. database and storage mechanism

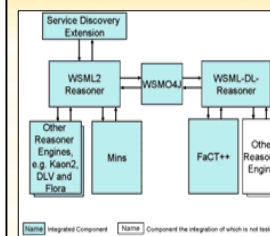
## Run-Time Data Mediator

- Main Mediation Scenario: Instance Transformation



- Inputs
  - Incoming data
    - Source ontology instances
- Features
  - Completely automatic process
  - Grounding of the abstract mappings to a concrete language
    - WSML
  - Uses a reasoner to evaluate the mapping rules
    - MINS
- Outputs
  - Mediated data
    - Target ontology instances

## Reasoner

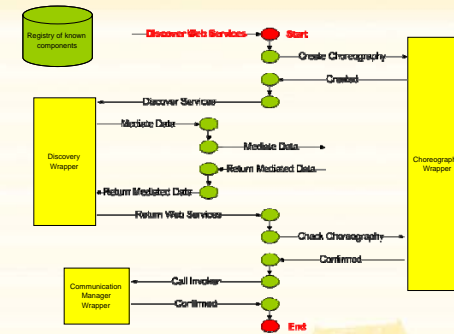


- WSMO4J
  - validation, serialization and parsing
- WSML2Reasoner
  - Reasoning API
    - mapping from WSML to a vendor-neutral rule representation
  - Contains:
    - Common API for WSML Reasoners
    - Transformations of WSML to tool-specific input data (query answering or instance retrieval)
- WSML-DL-Reasoner
  - Features:
    - T-Box reasoning (provided by FaCT++)
    - Querying for all concepts
    - Querying for the equivalents, for the children, for the descendants, for the parents and for all ancestors of a given concept
    - Testing the satisfiability of a given concept with respect to the knowledge base
    - Subsumption test of two concepts with respect to the knowledge base
    - Wrapper of WSML-DL to the XML syntax of DL used in the DIG interface
- Mins
  - Datalog + Negation + Function Symbols Reasoner Engine
  - Features
    - Built-in predicates
    - Function symbols
    - Stratified negation

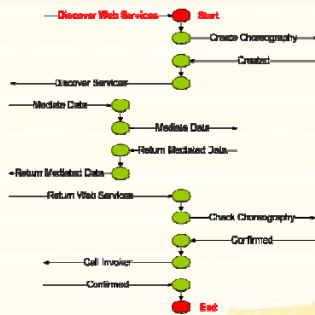
## System Entry Points

- *achieveGoal* (WSMLDocument): Context
- *getWebServices* (WSMLDocument): Context
- *invokeWebService* (WSMLDocument, Context): Context

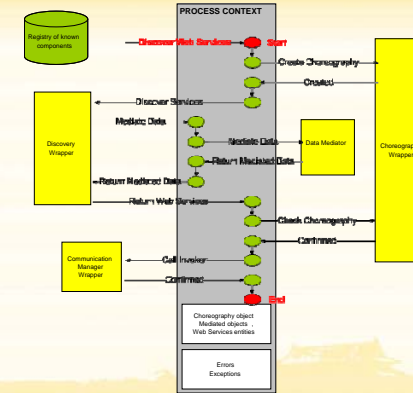
## Generate Wrappers for Components



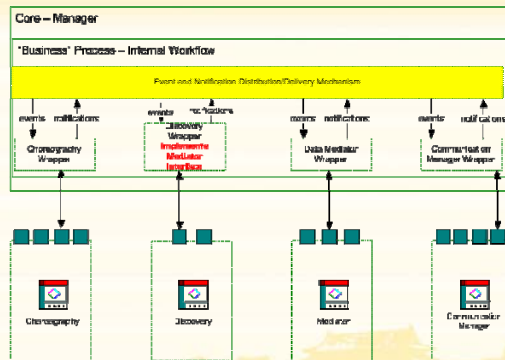
## Define "Business" Process



## Context Data



## Event-based Implementation



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## Web Services Modeling Toolkit

- The aim of the Web Services Modeling Toolkit (WSMT) is to provide high-quality tools for designing, mediating and using Semantic Web Services, through the WSMO paradigm.
- The focus is currently on the following areas:
  - Creation of ontologies, web services, goals and mediators in WSMO
  - Creation of mappings between pairs of ontologies to allow runtime instance transformation
  - Management of Execution Environments for Semantic Web Services like WSMX and IRSIII

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## WSML Perspective

- Perspectives in the Eclipse framework allow for a number of Editors and views to be grouped and positions.
- The WSML perspective offers editors and views related to engineering of semantic descriptions in WSMO through the WSML language.
- Other General features include:
  - WSML file validation
  - Problems view (errors and warnings on files in the workspace)
  - Label highlighting (marking of errors and warnings in navigator view)

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## WSML Perspective: Editors & Views

### Editors

WSML Text Editor  
 WSML Conceptual Editor  
 WSML Visualizer

### Views

Navigator view  
 Problems view  
 WSML Reasoner

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## WSML Perspective: Editors & Views

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WSML Text Editor  
WSML Conceptual Editor  
WSML Visualizer

### Views

Navigator view  
Problems view  
WSML Reasoner



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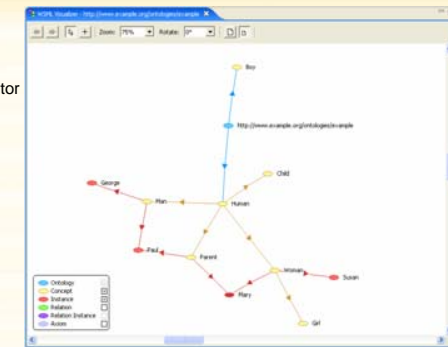
## WSML Perspective: Editors & Views

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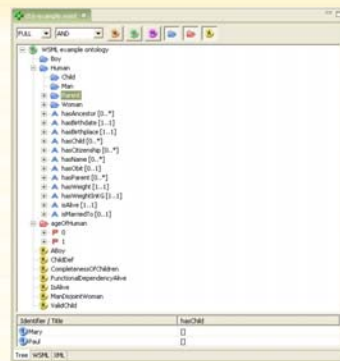
## WSML Perspective: Editors & Views

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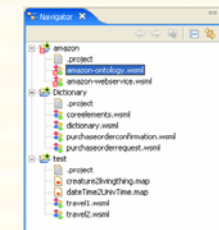
## WSML Perspective: Editors & Views

### Editors

WSML Text Editor  
WSML Conceptual Editor  
WSML Visualizer

### Views

Navigator view  
Problems view  
WSML Reasoner



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## WSML Perspective: Editors & Views

Description	Resource	In Folder	Location
Could not parse WSML: (line: 500 Pos: 1 Expected: \", '\", \}ale', \}nol', \}e, ...	amazon-ontology.wsml	amazon	line 500
Could not parse WSML: (line: 15 Pos: 1 Expected: EOF Found: onts)	amazon-webservice.wsml	amazon	line 15

### Views

- Navigator view
- Problems view
- WSML Reasoner

## Abstract Mapping Language: Editors & Views

### Editors

- AML Text Editor
- AML Conceptual Editor
- AML View Based Editor

### Views

- Concept 2 Concept View
- Attribute 2 Attribute View
- Concept 2 Attribute View
- Attribute 2 Concept View
- Status View

## WSML Perspective: Editors & Views

### Editors

- WSML Text Editor
- WSML Conceptual Editor
- WSML Visualizer

### Views

- Navigator view
- Problems view
- WSML Reasoner

?x	?y	?z
Human	Mary	
Human	Susan	
Human	Paul	
Human	George	
Man	Paul	
Man	George	
Parent	Paul	
Parent	Mary	
Woman	Mary	
Woman	Susan	

## Abstract Mapping Language: Editors & Views

### Editors

- AML Text Editor
- AML Conceptual Editor
- AML View Based Editor

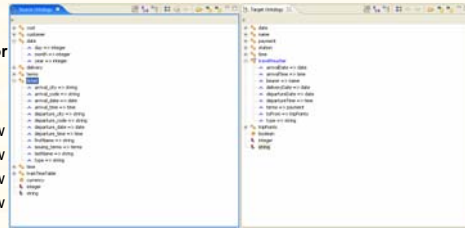
### Views

- Concept 2 Concept View
- Attribute 2 Attribute View
- Concept 2 Attribute View
- Attribute 2 Concept View
- Status View

## Abstract Mapping Language: Editors & Views

### Editors

AML Text Editor  
 AML Conceptual Editor  
**AML View Based Editor**



### Views

Concept 2 Concept View  
 Attribute 2 Attribute View  
 Concept 2 Attribute View  
 Attribute 2 Concept View  
 Status View

## Abstract Mapping Language: Editors & Views

Source Attributes	Target Attributes	Conditions
[[data] day => #integer]	[[data] day => #integer]	No conditions associated
[[date] month => #integer]	[[date] month => #integer]	No conditions associated
[[date] year => #integer]	[[date] year => #integer]	No conditions associated

### Views

Concept 2 Concept View  
**Attribute 2 Attribute View**  
 Concept 2 Attribute View  
 Attribute 2 Concept View  
 Status View

## Abstract Mapping Language: Editors & Views

Source Concepts	Target Concepts	Conditions
integer	integer	No conditions associated
string	string	No conditions associated
date	date	No conditions associated

### Views

**Concept 2 Concept View**  
 Attribute 2 Attribute View  
 Concept 2 Attribute View  
 Attribute 2 Concept View  
 Status View

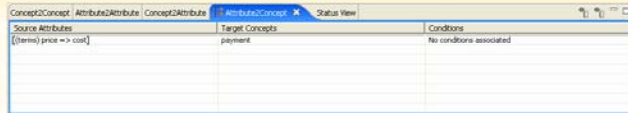
## Abstract Mapping Language: Editors & Views

Source Concepts	Target Attributes	Conditions
integer	[[concept2attribute] integer => #integer]	No conditions associated

### Views

Concept 2 Concept View  
 Attribute 2 Attribute View  
**Concept 2 Attribute View**  
 Attribute 2 Concept View  
 Status View

## Abstract Mapping Language: Editors & Views



Source Attributes	Target Concepts	Conditions
{(items) price => cost}	payment	No conditions associated

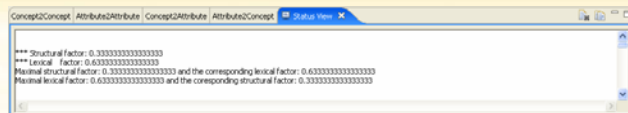
### Views

Concept 2 Concept View  
Attribute 2 Attribute View  
Concept 2 Attribute View  
**Attribute 2 Concept View**  
Status View

## Conclusions

- Conceptual model is WSMO
- End to end functionality for executing SWS
- Has a formal execution semantics
- Real implementation
- Open source code base at SourceForge  
<http://sourceforge.net/projects/wsmx/>
- Event-driven component architecture
- WSMT – emerging tool to handle semantics

## Abstract Mapping Language: Editors & Views



```
*** Structural factor: 0.3333333333333333
*** Lexical factor: 0.6333333333333333
Maximal structural factor: 0.3333333333333333 and the corresponding lexical factor: 0.6333333333333333
Maximal lexical factor: 0.6333333333333333 and the corresponding structural factor: 0.3333333333333333
```

### Views

Concept 2 Concept View  
Attribute 2 Attribute View  
Concept 2 Attribute View  
Attribute 2 Concept View  
**Status View**

## WSMX Hands-on Session overview

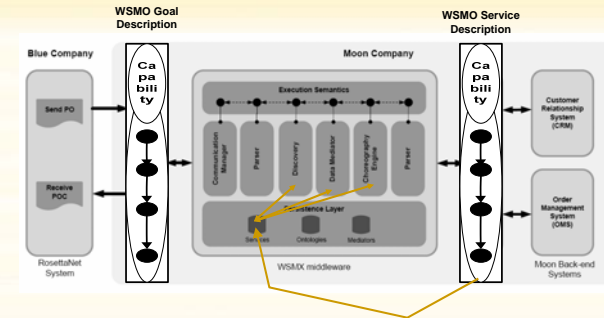
Download URL:  
[www.wsmo.org/TR/d17/tutorials/aswc06-swstutorial.html](http://www.wsmo.org/TR/d17/tutorials/aswc06-swstutorial.html)

Omair Shafiq  
Emilia Cimpian  
Dumitru Roman  
Michal Zarembo

## Use Case

- **Blue company**
  - Service Requestor, wants to buy computers and accessories
- **Moon company**
  - Service Provider, selling computer products
- **WSMX**
  - Acting as middleware to bring together Blue and Moon companies and to manage conversation between them

## Application Scenario

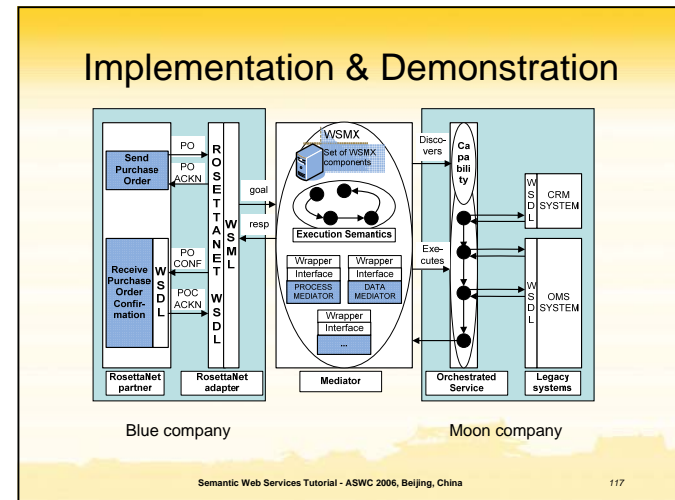
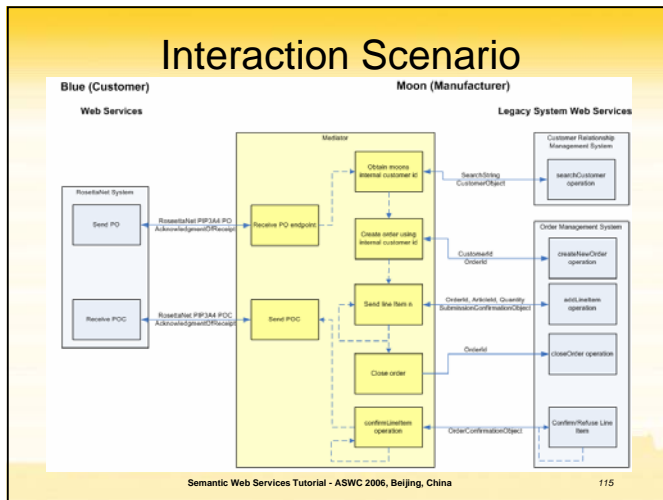


## Why WSMX ?


- Blue company wants to buy computers but does not know any vendors
  - Service discovery required
- Blue does not want to change the data format with which it communicates or the order of the messages it exchanges
  - Data mediation and process mediation required
- Blue does not want to be bound to any one provider

## Discovery Scenario Overview

- **Blue's Goal**
  - Purchase:
    - 20 power supplies for IBM R50 Notebooks
    - 20 SDRAM modules à 512 MB.
  - Shipment
    - 5 Notebooks R50 to customer in Bristol, UK
- **Moon's Service**
  - Sells and ships computers and accessories



- ## Solution: Overview of Integration Stages
- 1 – Sending Request
    - Blue sends PO request
  - 2 – Discovery and Conversation Setup
    - Discovery of service, setup of conversation
  - 3 – Conversation with Requestor
    - Blue RosettaNet System: accepting purchase order request
  - 4 – Conversation with Provider
    - CRM and OMS systems: opening order, adding line items, closing order
  - 5 – Conversation with Requestor
    - order confirmation, end of conversation
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## The Internet Reasoning Service IRS III

John Domingue  
Liliana Cabral

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The Internet Reasoning Service is an infrastructure for publishing, locating, executing and composing *Semantic Web Services*

## Features of IRS-III (1/2)

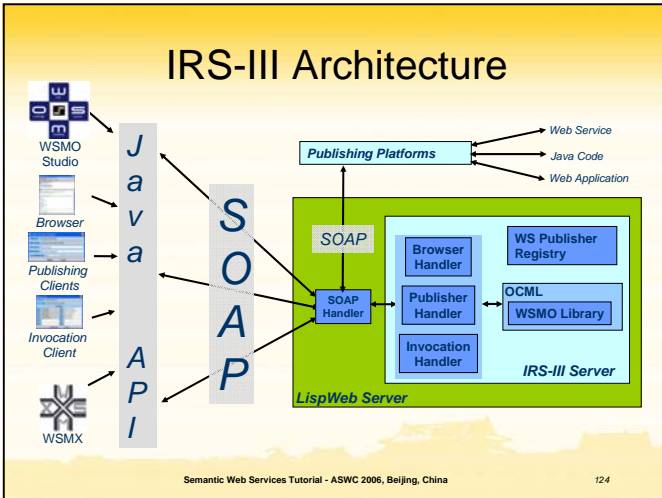
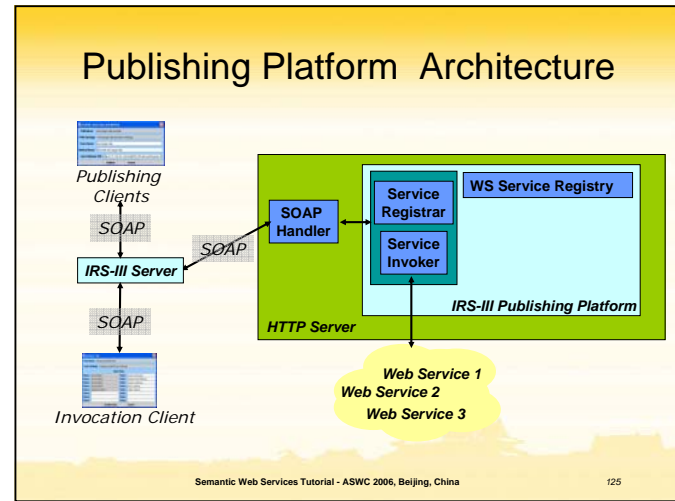
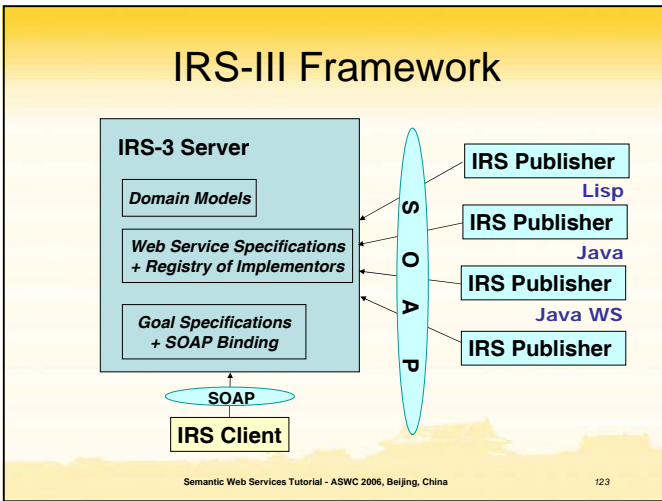
- Based on Soap messaging standard
- Provides Java API for client applications
- Provides built-in brokering and service discovery support
- Provides *capability-centred* service invocation

## Design Principles

- Ontological separation of User and Web Service Contexts
- Capability Based Invocation
- Ease of Use
- One Click Publishing
- Agnostic to Service Implementation Platform
- Connected to External Environment
- Open
- Complete Descriptions
- Inspectable
- Interoperable with SWS Frameworks and Platforms

## Features of IRS-III (2/2)

- Publishing support for variety of platforms
  - Java, Lisp, Web Applications, Java Web Services
- Enables publication of 'standard code'
  - Provides clever wrappers
  - One-click publishing of web services
- Integrated with standard Web Services world
  - Semantic web service to IRS
  - 'Ordinary' web service



- ### IRS-III/WSMO differences
- Underlying language OCML
  - Goals have inputs and outputs
  - IRS-III broker finds applicable web services via mediators
    - Used mediator within WS capability
    - Mediator source = goal
  - Web services have inputs and outputs 'inherited' from goal descriptions
  - Web service selected via assumption (in capability)
- Semantic Web Services Tutorial - ASWC 2006, Beijing, China 126



## SWS Creation & Usage Steps

- Create a goal description
  - (e.g. exchange-rate-goal)
  - Add input and output roles
  - Include role type and soap binding
- Create a wg-mediator description
  - Source = goal
  - Possibly add a mediation service
- Create a web service description
  - Used-mediator of WS capability = wg-mediator above
  - Specify Operation <-> Lisp function mapping in Choreography Grounding
- Publish against web service description
- Invoke web service by 'achieve goal'

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## Defining a Mediation Service

- Define a wg-mediator
- Mediation-service -> WSMO Goal
  - Mediation goal
    - Mediation goal input roles are a subset of wg-mediator source goal input roles
  - Define corresponding mediator and WS for the mediation goal above

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## Multiple Web Services for goal

- Each WS has a mediator for used-mediator slot of capability
  - Some WS may share a mediator
- Define a kappa expression for assumption slot of WS capability
- Kappa expression format
  - (kappa (?ws) <ocml relations>)
- Getting the value of an input role
  - (wsmo-role-value ?ws <role-name>)

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## Valid Relations

- Classes are unary relations
  - e.g. (country ?x)
- Slots are binary relations
  - e.g. (is-capital-of ?x ?y)
- Standard relations in base (OCML toplevel) ontology
  - =, ==, <, >, member

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## European Currency Assumption

```
(kappa (?ws)
  (member
    (wsmo-role-value ?ws
      'has_source_currency)
    '(euro pound)))
```

## WSMO Studio

- Integrated Service Environment for WSMO
- Provide easy to use GUI for various WSMO tasks
  - Working with ontologies
  - Creating WSMO descriptions: goals, services, mediators
  - Creating WSMO centric orchestration and choreography specifications
  - Import (export) from (to) various formats
  - Front-end for ontology and service repositories
  - Front-end for runtime SWS environments (WSMX, IRS-III)
- <http://www.wsmostudio.org>

## Goal Based Invocation

**Solve Goal**  
**Goal -> WG Mediator -> WS/Capability/Used-mediator**

**Instantiate Goal Description**      **Web Service Discovery**

Exchange-rate-goal	European-exchange-rate-ws
Has-source-currency: us-dollars	Non-european-exchange-rate-ws
Has-target-currency: pound	European-bank-exchange-rate-ws

**WS -> Capability -> Assumption expression**

**Mediation**

**Invocation**

**Web service selection**

**Mediate input values**

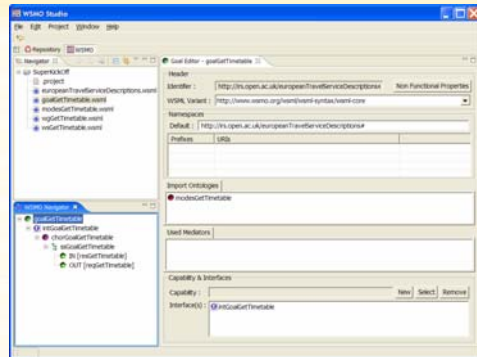
**Invoke selected web service**

European-exchange-rate	'\$' -> us-dollar	European-exchange-rate
------------------------	-------------------	------------------------

## WSMO Studio

- Java based implementation
- Open Source core
  - LGPL
  - 3rd party contributors are free to choose their respective licensing terms
- Modular design
  - an Eclipse based plug-in architecture
- Extensible
  - 3rd parties may contribute new functionality (plug-ins) or modify existing functionality

## Editing a Goal in WSMO Studio



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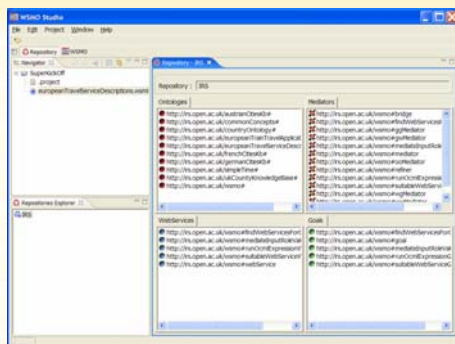
## Hands-On Session with IRS III

Liliana Cabral  
John Domingue

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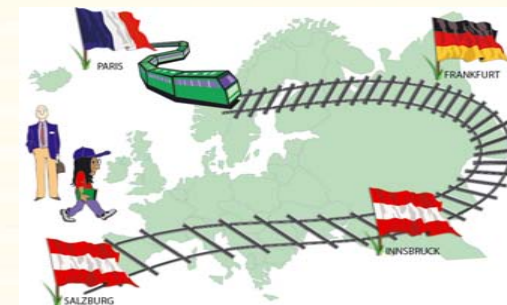
## WSMO Studio view onto IRS-III



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## European Travel Scenario



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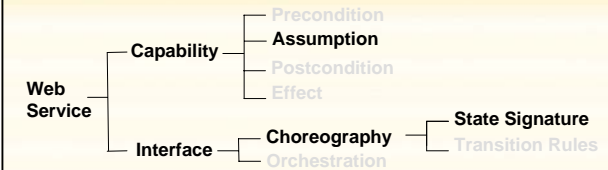
## European Travel Demo



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## Web Service Description in Tutorial

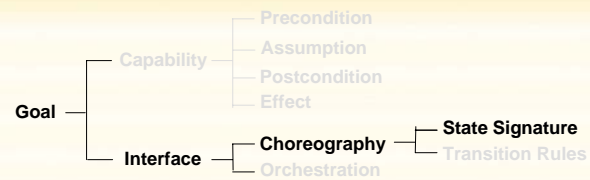


- The steps that go into describing a service in the tutorial are:
  - Ontological description of the communications (may be reused from goal);
  - Creation of a service; possibly attachment of an assumption
  - Attach a used-mediator (wg-mediator);
  - Attachment of a choreography; Attachment of a state signature
  - Attachment of communications to state signature
    - request as IN mode, grounded to LISP function;
    - response as OUT mode

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## Goal Description in Tutorial

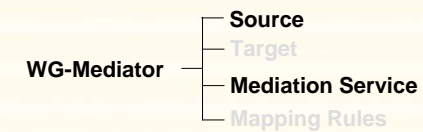


- The steps that go into describing a goal in the tutorial are:
  - Ontological description of the communications (request and response);
  - Creation of a goal;
  - Attachment of a choreography; Attachment of a state signature
  - Attachment of communications to state signature:
    - request as OUT mode; response as IN mode

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## Mediator Description in Tutorial



- The steps that go into describing a mediator in the tutorial are:
  - Creation of a wg-mediator (possibly involving a mediation service);
    - The mediation service is another SWS (goal, mediator, and ws descriptions)
  - Attachment of a source (the goal defined before)

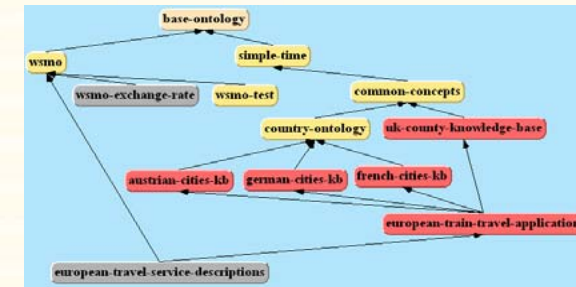
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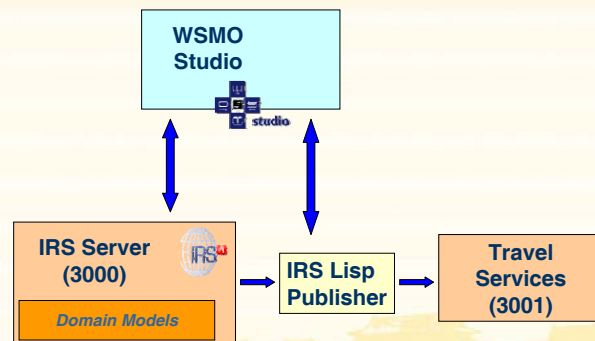
## IRS-III Hands On Task

- Develop the SWS for an application for the European Travel scenario. The application should support a person booking a train ticket between 2 European cities at a specific time and date
- The following **WSMO Studio** tasks are involved:
  - Retrieve domain ontologies from IRS;
  - Create WSML ontology concepts to describe communications;
  - Create WSMO descriptions for Goals, WG-mediators and Web service descriptions;
  - Export these definitions to the IRS;
  - Create WSML ontology instances of the requests;
  - Achieve the goals against these instances.

## Travel Related Knowledge Models



## Tutorial Setup



## Key Classes, Relations, Instances



Is-in-country <city> <country> e.g.  
 (is-in-country berlin germany) -> true

(student <person>) -> true, for john matt michael  
 (business-person <person>) -> true, for liliana michael

## Goals

### 1- Get train timetable

- Inputs: origin and destination cities (city), date (date-and-time, e.g. (18 4 2004))
- Output: timetable (string)

### 2- Book train

- Inputs: passenger name (person), origin and destination cities, departure time-date (list-date-and-time, e.g. (20 33 16 15 9 2004))
- Output: booking information (string)

## Service constraints

- Services 2-5
  - Services for (origin and destination) cities in determined countries
- Service 4-5
  - Need a mediation service to map goal time-date to service time-date
- Services 6-7
  - Services for students or business people in Europe

## Services

- 1 service available for goal 1
  - No constraints
- 6 services available for goal 2
  - As a provider write the constraints applicable to the services to satisfy the goal (assumption logical expressions)
- 1 wg-mediator mediation-service
  - Used to convert time in list format to time in universal format

## Available Functions (1/3)

### 1- get-train-times

*paris london (18 4 2004)*

"Timetable of trains from PARIS to LONDON on 18, 4, 2004

5:18  
...23:36"

### 2- book-english-train-journey

*christoph milton-keynes london (20 33 16 15 9 2004)*

"British Rail: CHRISTOPH is booked on the 66 going from MILTON-KEYNES to LONDON at 16:49, 15, SEPTEMBER 2004. The price is 169 Euros."

### 3- book-french-train-journey

*sinuhe paris lyon (3 4 6 18 8 2004)*

"SNCF: SINUHE is booked on the 511 going from PARIS to LYON at 6:12, 18, AUGUST 2004. The price is 27 Euros."

## Available Functions (2/3)

### 4- book-german-train-journey

*christoph berlin frankfurt 3304251200*

"First Class Booking German Rail (Die Bahn): CHRISTOPH is booked on the 323 going from BERLIN to FRANKFURT at 17:11, 15, SEPTEMBER 2004. The price is 35 Euros."

### 5- book-austrian-train-journey

*sinuhe vienna innsbruck 3304251200*

"Austrian Rail (ÖBB): SINUHE is booked on the 367 going from VIENNA to INNSBRUCK at 16:47, 15, SEPTEMBER 2004. The price is 36 Euros. "

## Wrap-Up Standardization Market Prospect Future Issues

Michael Stollberg

## Available Functions (3/3)

### 6- book-student-european-train-journey

*john london nice (3 4 6 18 8 2004)*

"European Student Rail Travel: JOHN is booked on the 916 going from LONDON to NICE at 6:44, 18, AUGUST 2004. The price is 94 Euros. "

### 7- book-business-european-train-journey

*liliana paris innsbruck (3 4 6 18 8 2004)*

"Business Europe: LILIANA is booked on the 461 going from PARIS to INNSBRUCK at 6:12, 18, AUGUST 2004.

The price is 325 Euros."

### 8- mediate-time (lisp function) or JavaMediateTime/mediate (java)

*(9 30 17 20 9 2004)*

3304686609

## Tutorial Wrap-up

The *targets* of the presented tutorial were to:

- understand *aims & challenges* within Semantic Web Services
- understand *WSMO* and other frameworks
  - design principles & paradigms
  - core elements
  - commonalities and differences
- understand *semantic techniques* for automated Web service usage and give:
  - .. Semantic Web Service *Tools and System Presentation*
  - .. do-it-yourself Hands-On Session

=> you should now be able to *assess technologies & products* for Semantic Web Services and *utilize these for your future work*

## History I

- late 90s: TBL wants the Internet to develop further
  - HTML is unstructured => not processable by machines
  - New kinds of Web Technologies needed
  - => "turn the internet from a world-wide information repository for human consumption into a device of world-wide distributed computation" (Fensel & Bussler, WSMF)
- American Scientific Article "The Semantic Web"
  - Pete & Lucy: a future example
  - Core Technologies:
    - **Ontologies:** unambiguous terminology definition in machine-readable format ("Semantics")
    - **Web Services:** functionality evocable over the Internet, re-usable and combinable distributed software components
    - **Agents:** electronic representatives that perform tasks on behalf of his owner
- Rising attention in Research & Industry ..

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## Standardization Efforts W3C

- 1st set of recommendations in 1999 / 2000, currently revised

Name	Topic	Status	Date
XML 1.1	XML Spec revision	Recommendation	04 Feb 2004
Semantic Web			
RDF	Resource Description Framework, revision	Recommendation	10 Feb 2004
OWL	ontology language for the Semantic Web	Recommendation	10 Feb 2004
SPARQL	RDF query language	Candidate Recommendation	06 April 2006
Web Services			
SOAP 1.2	XML Messaging	Recommendation	24 June 2003
WSDL 2.0	Web service description	Candidate Recommendation	27 March 2006
WS Addressing	endpoint & message referencing	Proposed Recommendation	21 March 2006
WS-CDL	choreography description language	Candidate Recommendation	09 Nov 2005

- Semantic Web Services
    - Member Submissions: OWL-S, WSMO, SWSF, WSDL-S
    - Working Groups:
      - Semantic Web Service Interest Group
      - Semantic Annotations for WSDL Group
- => **standardization need acknowledged, but no agreement yet on what & how**

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## History II

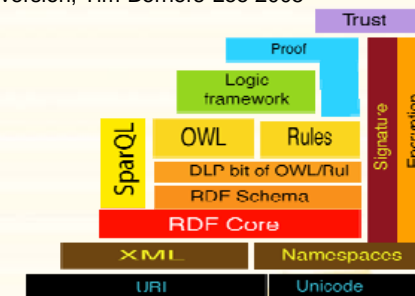
- 1999: first W3C Recommendations**
  - Specifications of XML Technologies (XSL, XTL,...)
  - Semantic Web Layer Cake
  - Languages: XML, RDF
- 2000 – 2001: first R&D-activities**
  - 1. Web Service Technology Specifications: SOAP, WSDL, UDDI
  - related research areas become interested (AI / Knowledge Engineering; distributed computing, etc.), first projects: DAML (US), OnToKnowledge, etc.
  - "1st Semantic Web Working Symposium", Stanford (USA), ca. 100 participants
- 2002 – 2003: research & industry sets off**
  - SDK-Cluster (Europe), DAML efforts (USA)
  - initial research results, still very chaotic / without a "framework"
  - industrial efforts on Web services
  - ISWC 02 / 03: double number of participants each year
- 2004 ff: the hot phase**
  - W3C recommendations (OWL, XML + RDF revisions, others)
  - first set of research & development results
  - rising industrial & commercial attention

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## Layer Cake - Revised

**W3C Semantic Web Language Layer Cake**  
revised version, Tim-Berners-Lee 2005



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## Industrial Efforts

- **Semantics & SOA Developments**

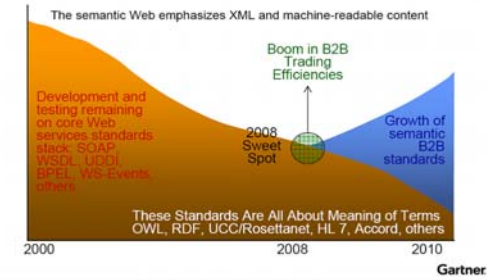
<b>Microsoft</b>	Longhorn / Vista / Biztalk Server 2006 / ...
<b>IBM</b>	IBM SOA Foundation
<b>SAP</b>	Net Weaver
<b>Oracle</b>	Oracle SOA Suite
<b>Sun</b>	SOA Initiative (future developments)

- **OASIS**

- non-profit, joint industrial for e-business technology development & standardization
- committees for Web Services & SOA (ebSOA, FWSI, SEE, etc.)

## Market Development (Gartner)

### Standards Power B2B Commerce After 2008 'Sweet Spot' is Reached



## Market Prospects

- **Application Areas**
  - Knowledge Management
  - Enterprise Application Integration
  - E-Commerce (B2C and B2B)
  - E-Government
  - ... many more

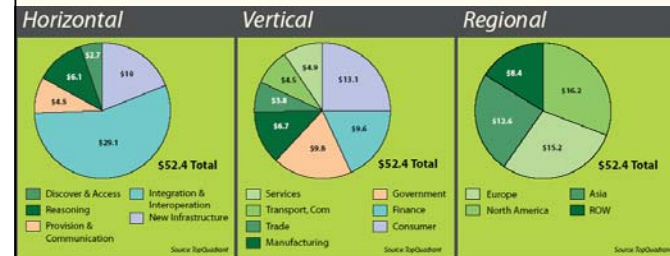
**SESA = enabling technology for the 21st century**

- **Market Prospects:**

- 2006 / 07: Technology Development & Dissemination
- 2008: Break Even Point / ROI
- 2010: Commercialization (40 – 60 billion dollar market)

## Estimated Market in 2010

\$ 52.4 billion dollar market



## Future Items

### 1. proof of concept & applicability

- current works developed & tested in mainly academic settings
- which approaches techniques are
  - adequate (functional, scalable, etc.)
  - realizable

⇒ **large scale real world use cases needed**

### 2. Ontology & WS description management

- Ontologies as data model
  - => the (Web) world needs to be ontologized
- Web service descriptions must be correct & maintained
  - complicated task
  - can not be automated (knowledge level lifting)

⇒ **qualified Knowledge Engineers needed**

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These papers and software downloads can be found at: <http://kmi.open.ac.uk/projects/irs>

## References WSMO

- The central location where WSMO work and papers can be found is WSMO Working Group: <http://www.wsmo.org>
- WSMO languages – WSML Working Group: <http://www.wsml.org>
- WSMO implementation
  - WSMX working group : <http://www.wsmx.org>
  - WSMX open source can be found at: <https://sourceforge.net/projects/wsmx/>

## Acknowledgements

The **WSMO working groups** are funded by the European Commission under the projects **DIP**, **Knowledge Web**, **SEKT**, **SWWS**, **ASG**, and **SUPER**; by **Science Foundation Ireland** under the **DERI-Lion** project; and by the Vienna city government under the **FIT-IT Programme** in the projects **RW<sup>2</sup>** and **TSC**.

We dedicate thanks to all the members of the **WSMO**, **WSML**, and **WSMX** working groups for their advice and input into this tutorial.