

# Semantic Web Service Frameworks for Agents

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## Acknowledgements

- There are many who should be thanked for their contribution and assistance in this tutorial, including
  - David de Roure
  - Luc Moreau
  - Sinuhe Arroyo
  - Carole Goble
  - John Domingue
  - Michael Stollberg
  - Dieter Fensel
  - Liliana Cabral
  - Matthew Moran
  - Christoph Bussler
  - Enrico Motta
  - Michal Zaremba
  - Sheila McIlraith
  - Nigel Shadbolt
  - Jos de Bruijn
  - Jim Hendler
  - David Martin
  - Valentina Tamma
- We would also like to thank to all the members of the OWL-S, WSMO, WSML, and WSMX working groups for their advice and input into this tutorial.

# Semantic Web Service Frameworks for Agents

## Introduction and OWL-S

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Intelligence Agents  
Multimedia



## Agents & Multi-Agent Systems



- Agents & Multi-agent Systems emerged from the field of Distributed AI
  - distribute problem solving across several processes or machines
  - Thus, to coordinate, there is a need to:
    - Communicate
    - Plan
    - Coordinate actions wrt each other
    - ...
- Agents emerged as self-contained, autonomous entities that could perform (multiple) services
  - "objects with attitude" (*Jeff Bradshaw*)

## Open Agent Systems



- Many Multi-Agent Systems developed by different groups...
  - OAA, Retsina etc
- Lauded for the fact that they could solve various problems using
  - information gathering
  - planning
  - team awareness
  - robustness through redundancy and functional substitutability
- ...Provided that all the agents conformed to the same MAS architecture

## Combining Multi-Agent Systems



- Early **homogeneous** multi-agent systems (MAS)
  - Could make assumptions on:
    - organization
    - communication protocols
    - ontologies
    - availability of resources
    - benevolence
- Emerging **heterogeneous** MAS
  - Assumptions began to break as different MAS were combined
    - DARPA CoABS Technology Integration Experiments
    - FIPA and Open Agent Systems

## Challenges for Open Agent Systems

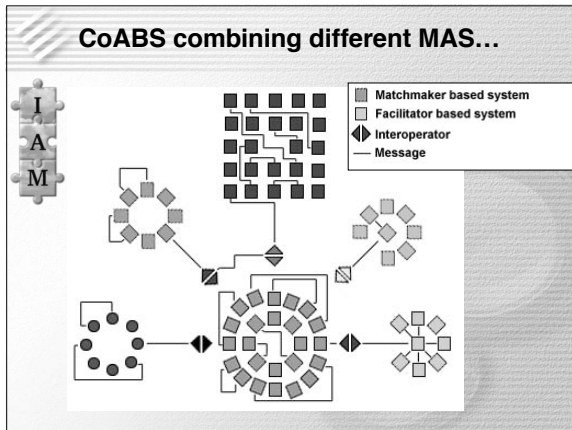


- New challenges included:
  - Need to locate agents that provide a given functionality
    - Relaxing the assumption of known models of peers
    - Mechanisms for gathering / managing advertisements
    - Semantic inter-operability required
    - Mechanisms for understanding and coordinating communication
  - Need to set up coalitions of agents to achieve joint goals
    - Relax the assumption of benevolence
    - Planning to determine how goals may be achieved using available resources (e.g. other agents)
    - Negotiation required, to form service level agreements
    - Need to agree on Commitment and Availability
    - Trust, Reputation, Security requirements

## ... and along came CoABS



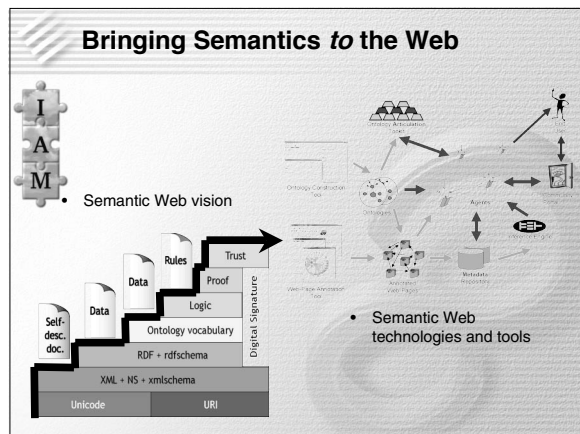
- DARPA CoABS program aimed to tack the problem of interoperability between multiple heterogeneous MAS
  - Development of CoABS Grid to support and facilitate interoperability between Agent Communities
  - However, problems still existed in the way knowledge was expressed and shared amongst Agents.
  - Needed to solve the problem of semantic interoperability between agents / services



- ### ... and along came CoABS
- CoABS DARPA program aimed to tackle the problem of interoperability between multiple heterogeneous MAS
    - Development of CoABS Grid to support and facilitate interoperability between Agent Communities
    - However, problems still existed in the way knowledge was expressed and shared amongst Agents.
    - Needed to solve the problem of semantic interoperability between agents / services
  - DAML Program
    - Started a couple of years after CoABS
      - Distributed ontologies using Web-based links
      - Based on DLs, but introducing new challenges
      - Helped kick-start the **Semantic Web**

### Semantic Web as connective fabric for the Web

Source: Jim Hendler



- ### Semantic Web
- Not just another Knowledge Base Framework
    - Facts scattered in many locations, referencing each other through URIs
    - Dynamic knowledge source that is typically:
      - Inconsistent
      - Incomplete (open-world)
      - Composed of Several Ontologies
      - Generated by novices and machines, as well as experts
  - Based on a standardized syntax (XML)...
  - ... with a superset of standardized expressions (OWL)
  - ... supporting various levels of reasoning
    - OWL-Lite / OWL-DL / OWL-Full
    - Others may be defined as necessary
      - E.g. OWL-Tiny

- ### Services as a Software Architecture
- Services connect computers and devices with each other using the Internet to **exchange** data and combine data in new ways
  - The key to Services is on-the-fly software creation through the use of loosely coupled, reusable software components
  - Software can be delivered and paid for as fluid streams of services as opposed to packaged products

## New Concept for eWork and eCommerce



### New Concept for eWork and eCommerce

*"Web Services, are Services accessible via the web."*

**Numerous white papers**

## New Concept for eWork and eCommerce



- Business services can be completely decentralized and distributed over the Internet and accessed by a wide variety of communication devices
- The Internet will become a global common platform where organizations and individuals communicate among each other to carry out various commercial activities and to provide value-added services
- The dynamic enterprise and dynamic value chains become achievable and may be even mandatory for competitive advantage

## ...but...

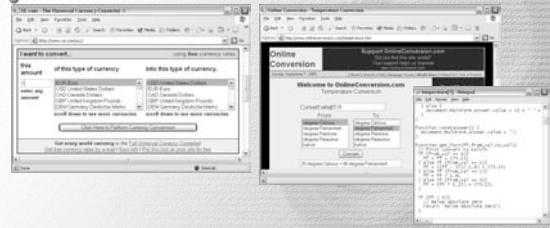


- ...or this would be the case if everybody used exactly the same:
  - Framework
    - For invocation
    - Communication protocol
  - Tools
    - Guaranteeing seamless interoperation
    - Consistent use of middleware
  - Vocabulary
    - Consistent use of language
    - Consistent syntax
- ...but this isn't the case!

## Perspectives on Web Services 1



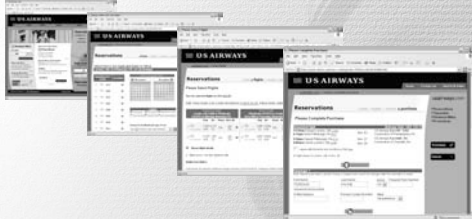
- Functional (Request-Response) Services
  - Search Engines or conversion services
  - May be implemented simply in Java (e.g. unit conversion) or use GET/POST protocol



## Perspectives on Web Services 2



- Conversational Services
  - Online Shopping
  - Require the user to navigate several stages before transaction is complete



## Interaction Mechanisms



- Functional – i.e. Request-Response
  - User visits a page and types in request
  - Web service returns an answer
- Conversational – i.e. Solicit-Response interaction
  - Analogous to being asked questions to refine the request!
  - Triggered by the user visiting the page, of course
  - Whilst attempting to satisfy user's request, the Web service presents a page containing information and choice
  - User responds with information
  - Ultimately, the service returns the desired response to the initial request



## Web Services - Liberating the Machine



- Web Services traditionally have a human interface
  - Required information is presented using forms
  - Humans interpret labels and enter corresponding information
  - Humans interpret resulting information
- Form-based interaction ill-suited for machine comprehension
  - Prior knowledge can be used to prime parsing of pages
    - E.g. screen scraping
  - CGI-based services can ignore presented page and submit a preformed request directly to the server
- Web Services make the implicit specifications explicit!

## Human Oriented Services vs Machine Oriented Services



- WWW is organized around URIs, HTML, and HTTP.
  - URIs provide defined ids to refer to elements on the web
    - URIs are machine resolvable, but other URIs may resolve to any object...
  - HTML provides a standardized way to describe document structures
    - allowing browsers to render information for the human reader
  - HTTP defines a protocol to retrieve information from the web.
    - resulting in a near-ubiquitous communication framework
- Not surprisingly, web services require a similar infrastructure around UDDI, WSDL, and SOAP.

Source: Dieter Fensel & Christoph Bussler

## Agents vs Web Services



- The WS stack provides a representation specification:
  - **SOAP** messages can support communication
  - **WSDL** - declarative specifications of meaningful messages
    - Typically thought of as describing service interfaces, but a WSDL operation isn't necessarily a service!
  - **BEPL4WS** - describes coordination between operations
    - Still need to determine if the service (with multiple execution paths) can deliver meaningful results given a set of beliefs
  - **WS-Chor** - describes how several services interact to achieve a joint goal
    - Still need to plan across a dynamic space of services to determine a coalition that will achieve this goal
    - This may also require supporting services
      - (e.g. *Agent-based commitment*, or *GRID reservations*)

## One Advantage of building on Web Services



- Web Services have:
  - provided de facto standard for ubiquitous communication
    - http !!!
  - provided a unified base representation language
    - <XML/>
  - provided a universal naming scheme
    - Universal Resources Identifiers
    - Name Spaces
- All this is syntax, but what does it all mean?
  - And if it means something to you, does it mean the same to me?

## Agents, Web Services & The Semantic Web



- Semantic Annotations embedded in Web Pages
  - Provide better access to the web
    - Facilitate better navigation within web-pages
    - Support client-side services that utilize the annotations
    - Provide background resources for extended reasoning
  - But may need gathering, monitoring, and managing
    - Automated mechanisms for locating new facts...
    - ... and determining the implications
- Web Services benefit from Semantic Annotations
  - Exchanged Data can be richer
  - Descriptions can support enterprise integration
    - Protocol Interoperation
    - Data Representation

## Tackling Semantic Interoperability...



- Semantic Interoperability is a major hurdle for
  - Locating Services
    - Different terms used for advertisements and requests
  - Negotiating contracts & communications
    - Different protocols used by different communities when agreeing whether to transact
  - Invoking
    - Constructing valid messages based on the published signature/interface of a service
  - Understanding
    - Interpreting the results of invoking a service
  - Composing Services
    - Constructing plans to achieve meta-goals based on available Services/Agents

## Examples of Semantic Mismatch



- **Semantic Mismatch at the Content Level**
  - Provider returns value *Pennsylvania*, but requester only understands two letter state codes (i.e. *PA*)
- **Semantic Mismatch at the Attribute level**
  - Requester needs *rainfall* but provider provides *precipitation*
- **Semantic Mismatch at the level of Units**
  - Requester has value in *inches*, but provider requires *cm*
- **Semantic Mismatch at the Message level**
  - Requester has *length & width*, provider requires *area*

## Semantic Web Services



### Semantic

### Web

### Services

- Explicitly defined vocabularies (ontologies)
- Expressive representations of concepts and relationships
- Ability to reason and infer new facts, or identify implicit relations
- Distributed entities with (often) well-defined identifiers
- Well defined dissemination/acquisition protocols
- Dynamic, expandable environment
- Reusable objects with one or more capabilities
- Invocable though some communication metaphor

## S(Ws) vs SW(S)



- **Semantic + Web Services**
  - annotating or wrapping **Web Service Technology**
    - Supporting existing WS
      - Extends existing commercial deployed services
      - Builds upon emerging industry-driven standards
      - Benefits from commercial tools
    - Architecture to manage the semantic annotations
      - Extensions to existing frameworks
      - Possibly transparent to the web-service developer
- **Semantic Web + Services**
  - services supporting, and using the **Semantic Web**
    - Not limited to Web Services
      - includes Grid, Agent etc
    - Introduces additional complexity
      - Different communication or community frameworks
      - Different demands or assumptions

## Semantic... Web Services

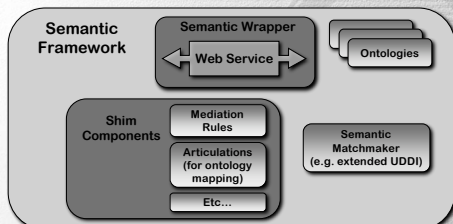


- **Semantic + Web Services**
  - annotating or wrapping **Web Service Technology**
- Assumes an underlying **Web Service Architecture**
  - Bounded (constrained) by standards definitions
    - Well defined notions of interface, choreography etc
    - Applications often oriented towards industrially focused domains
      - Enterprise Applications
  - Benefits from large user base
  - Realistic near-term potential of technology-transfer
- Two perspectives:
  - Semantically **Annotated** Web Services
  - Semantically **Enabled** Web Services

## Semantically Annotated ... Web Services



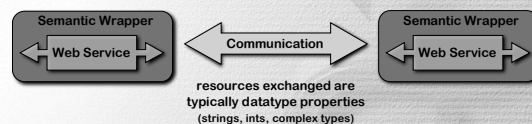
- Encapsulates Web Services
  - Can be applied onto existing services without understanding internal logic
  - Developers need no prior knowledge of "Semantics"
  - Semantic Framework / Architecture Required



## Semantically Annotated ... Web Services



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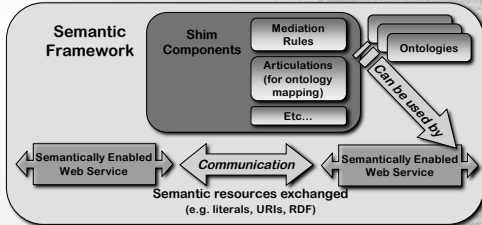




## Semantically Enabled ... Web Services



- Augmented Web Services
  - Services understand Semantic (Web?) resources
  - May have reasoning capabilities
  - Build upon Web Service Technology
    - But existing web services need adapting



## Semantic Web ... Services



- Services supporting, and using the semantic web
  - Extends any service-oriented, or distributed architecture
    - Grid Services
    - Agent Services
    - Autonomic Services
    - Services within a Pervasive (Ubiquitous) Environment
  - Not bound by the constraints of Web Service technology
    - Can define own protocols and policies
      - E.g. for dialogues, communication etc
  - Oriented specifically towards Semantic Web technology
    - Can benefit from "web linkyness"
      - URIs pointing to other concepts
      - Distributed, linked ontologies
    - May be constrained by reasoning logic
      - Current descriptions mainly represented in OWL
      - Reasoning typically DL based (at the moment)

## Varying Service Characteristics



- Characteristics of a service are dependent on the environment and task they perform
  - Grid Services
    - May be physical or software
    - May be persistent
      - Need mechanisms for managing multiple contracts
      - Need supporting (ancillary) services for functionally related tasks
    - Invocation duration varies
      - Typically non-instantaneous
    - Emphasis on...
      - Contractual issues, e.g. billing, accountability
      - Security issues, authentication, etc
  - Web Services
  - Agent Services

## Varying Service Characteristics



- Characteristics of a service are dependent on the environment and task they perform
  - Grid Services
  - Web Services
    - Typically software based
    - Typically transient instances
      - Issues of sessions and state are open problems
    - Well defined structures for defining
      - Communication & Interfaces
      - Orchestration / Choreography
    - Rapidly evolving standards for more complex requirements
      - WS-Security, WS-Resources, XACML etc
    - Invocation duration varies
      - Typically assumed to be rapid, with acknowledgement being result
    - Mainly used by commercial sector
  - Agent Services

## Varying Service Characteristics

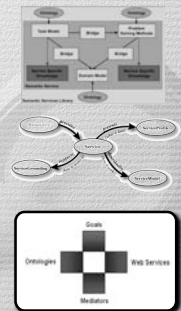


- Characteristics of a service are dependent on the environment and task they perform
  - Grid Services
  - Web Services
  - Agent Services
    - May be physical or software
    - Generally persistent
      - Agent may present several services / capabilities which may be functionally dependent
      - May perform similar tasks concurrently
    - Not guaranteed to acquiesce when invoked
      - If request has little utility, agent may choose not to perform task, or may choose to de-commit from an ongoing task
    - Various
      - Architectures (both agent and environment)
      - Policies, protocols for agent-interaction and dialogues

## Existing & Emerging SWS Frameworks



- UPML
  - Built on the idea of
    - Problem Solving Methods (PSMs) & Tasks
    - Domain Models, Ontologies and Bridges
- OWL-S: OWL for Services
  - Built using OWL-based description logics
  - Views services as having distinct
    - Advertisements / queries (Profile)
    - Workflows (Process Models)
    - Communication / Lower-level protocol binding (Grounding)
- WSMO
  - Complete framework aimed at Enterprise integration
  - Defines its own
    - Language (WSML) - not bound by Description Logics
    - Ontologies (WSMO) for all aspects of semantic web services
    - Architecture and execution framework (WSMX)



## Agents, Services and Processes



- Proposed definitions for what constitutes a service / process / agent ...
  - Agent:**
    - Intelligent Autonomous Entity capable of offering several services (providing different functionalities)
  - Service:**
    - Encapsulated functionality (or set of functionalities) that achieve a goal (in a variety of ways). Two types...
      - Core Service** - The main functionality offered
      - Ancillary Services** - Additional functionalities that support the core service
  - Process:**
    - Declared sub-components within the service
      - Composite Process can be hierarchically decomposed
      - Simple Process provides abstraction of a service
      - Atomic Process has a defined grounding to support invocation/data passing

**NOTE - Not necessarily the agreed definition across the community!**

## Main Semantic Web Service Requirements



- Capability descriptions
  - Need to describe what a service does, so that it can be found, compared (to similar ones), and selected, often autonomously
- Workflow descriptions
  - A description of the internal components and the way they are orchestrated is necessary to determine if the service performs the desired task
  - Also used to define the interaction protocol with the exposed functional components within the workflow
- Interface descriptions
  - Need to define the message structure, syntax, communication endpoints etc
  - Need an invocation framework to support execution of services and communication of data etc

## Ancillary Services



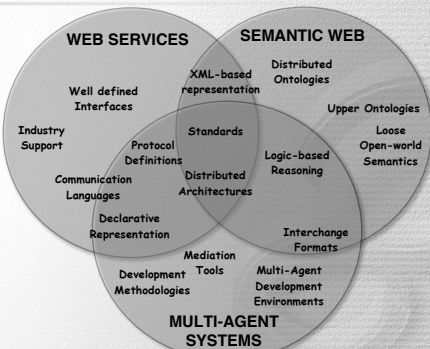
- Provide loosely-bound support for a core service
  - Additional services, e.g. reservation, commitment
    - This service should be available at 10am Thursday, when the prior workflow completes. Can I reserve this service?
  - Higher order services, based on parametric call
    - If I invoke this service with these parameters, when will it complete, and what will it cost?
- Such ancillary services necessary for Grid services
- Also exist within many agent frameworks
  - Supporting FIPA behaviors, such as responding to queries
  - Supporting Commitment or Team-based behaviors

## Oblex view of Services



- Describing bundles of services
  - Akkermans et al (*service configuration*)
- Supports relationships between services
  - Core service** - main functionality
  - Supporting Service** - mandatory additional functionality
  - Extending Service** - optional additional functionality
- Service bundling common in the business world
  - E.g. Phone or Electricity operators
- Formal concepts applied to agents have received little attention
  - May facilitate planning or service composition?

## Agents, Semantic Web & Web Services



## Requirements...



- Need a framework to provide semantic descriptions of these services to support
  - Invocation of a previously-unseen service
  - Composition of several services to achieve a goal
  - Planning / Model Checking to determine valid execution paths through the composition
- For Example
  - "...generate a workflow to buy all the books within a set, given that only sub-sets of the books are available at any given online book store..." - Jim Hendler



## DAML / OWL Services



- DAML-S (OWL-S) Coalition formed
  - To explore how Distributed (i.e. Web-Based) semantics could be used to describe agents and facilitate knowledge exchange
  - Developed a high level architecture and set of ontologies for services



- Emphasis moved from **Agents** to **Web Services**...
  - Tighter focus on procedural definitions of the service protocol
  - Emphasis on bounded interface defined explicitly

## OWL-S



- **DAML-S: A DARPA Agent Markup Language for Services**
  - An upper ontology for describing properties & capabilities of agents & (Web) services in an unambiguous, computer interpretable markup language.
- **Oriented towards:**
  - **Discovery**
    - Locating services based on a functional description
    - Reasoning about queries using Description Logics
  - **Composition**
    - Defining the workflow / protocol for execution
    - Support composition (e.g. via planning) and model checking
  - **Execution**
    - Defined mappings from semantic representation to XML based data definitions
    - Well-defined remote-execution support through Web Services

## OWL-S Objectives



- Model services using DAML syntax and description-logics
- Achieve semantic interoperability through tight coupling with Semantic Web standards.
- Automate:
  - WS Discovery
  - WS Invocation
  - WS Selection, Composition & Interoperation
  - WS Execution Monitoring

## Automating WS Discovery & Selection



- Support tasks such as
  - Find me an airline that can fly me to Sardinia
- **Issues:**
  - How are service capabilities defined in the advertisement/request?
    - How are constraints specified?
  - How do mediation/discovery services affect the format of the request specification?

## Automating WS Invocation



- Support tasks such as
  - Book flight tickets from Alitalia to arrive on the 9th June.
- **Issues:**
  - What is the format of the messages sent between service provider and service requester?
  - How are values in incoming messages validated to ensure successful invocation?

## Automating WS Composition & Interoperation



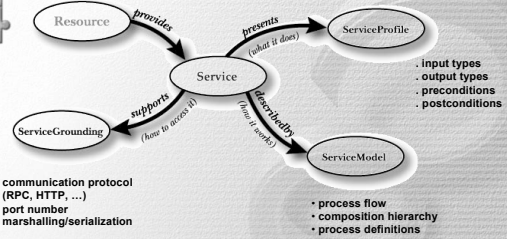
- Support tasks such as:
  - Arrange travel from Pittsburgh to Civitavecchia via Rome.
- **Issues:**
  - How are composite tasks defined?
  - How are multi-party interactions mediated?
  - How are tasks decomposed
    - Matching with pre-defined composite models?
    - Planning based on known or discovered services?

## Automating WS Execution Monitoring

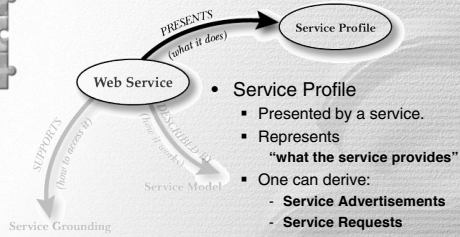


- Support tasks such as
  - Have the ferry tickets been reserved yet??
- Issues:
  - How does a service monitor and share its current execution status?
  - How are execution monitoring queries defined?
  - How are failures and aborts handled?

## OWL-S Upper Ontology



## Presenting Service Profiles



## Describing the profile

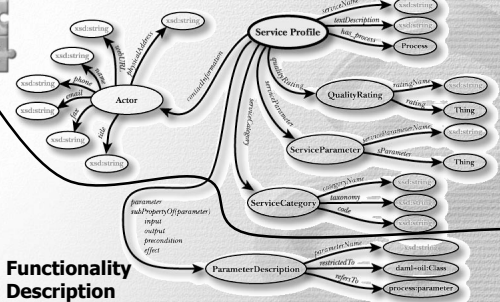


- A profile represents a functional description of the service capabilities
  - Describe:
    - Dataflow properties
      - Inputs required to invoke the service
      - Outputs that are generated by the service
    - World State properties
      - Preconditions that should be satisfied
      - Effects that will be asserted if the service execution is successful
- Service metadata is presented
  - Determine additional data that should be used when searching for, or selecting services
    - Quality of Service Parameters
    - References to supporting services
    - etc

## DAML-S Service Profile



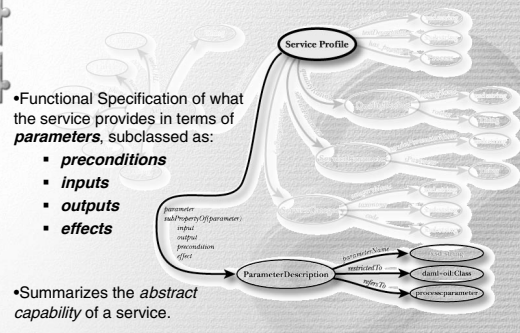
### Non Functional Properties



### Functionality Description

## DAML-S Service Profile

### Functionality Description



- Functional Specification of what the service provides in terms of **parameters**, subclassed as:
  - preconditions
  - inputs
  - outputs
  - effects

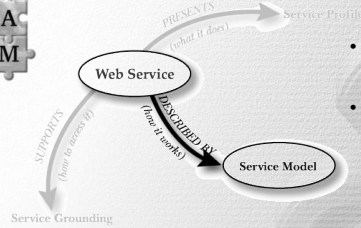
- Summarizes the **abstract capability** of a service.

## DAML-S Service Profile Functionality Description



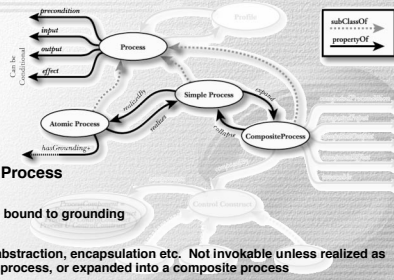
- **Preconditions**
  - Set of conditions that should hold prior to service invocation
- **Inputs**
  - Set of necessary inputs that the requester should provide to invoke the service
- **Outputs**
  - Results that the requester should expect after interaction with the service provider is completed
- **Effects**
  - Set of statements that should hold true if the service is invoked successfully.
  - Often refer to real-world effects
    - Package being delivered, or Credit card being debited

## Describing Service Models



- **Service Process**
  - Describes how a service works.
- **Facilitates**
  - (automated) Web service invocation
  - composition
  - interoperation
  - monitoring

## Processes within the Process Model

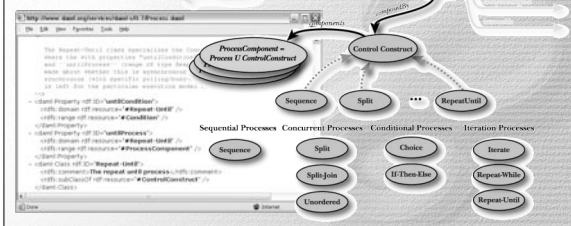


- **Three types of Process**
  - **Atomic**
    - invokable, bound to grounding
  - **Simple**
    - Provides abstraction, encapsulation etc. Not invokable unless realized as an atomic process, or expanded into a composite process
  - **Composite process**
    - Models the workflow of several simple or atomic processes
- **Each process type can express IOPEs**
  - IOPEs bound to atomic processes, or inferred as computed IOPEs

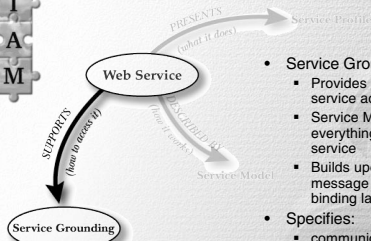
## Process Model Control Constructs



- **Four types of control construct**
  - Sequential, concurrent, conditional, and iteration
- **Test and conditional constructs used to control workflow**



## Supporting a Service Grounding



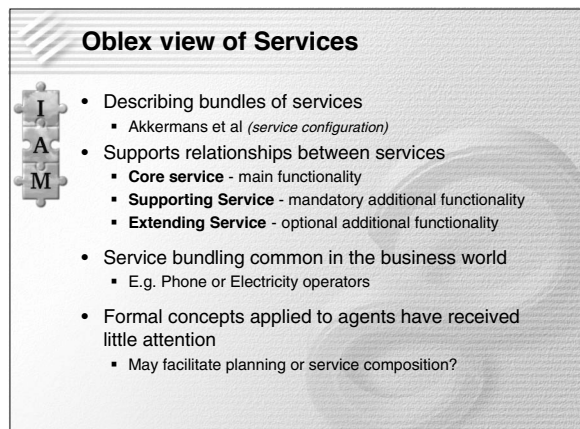
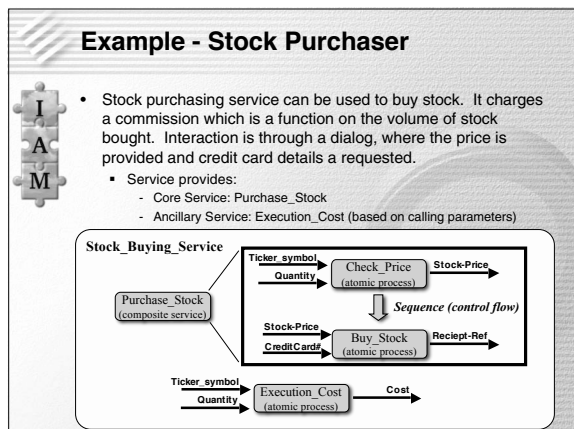
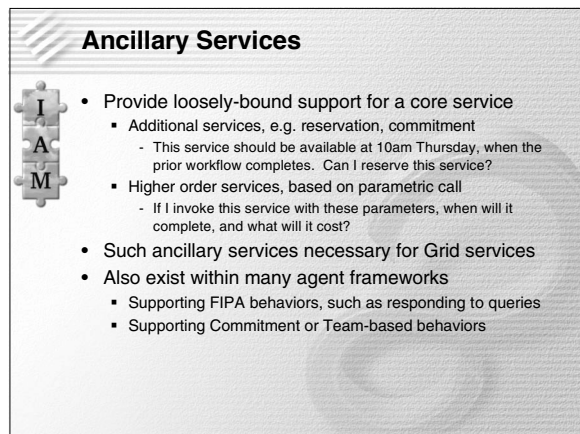
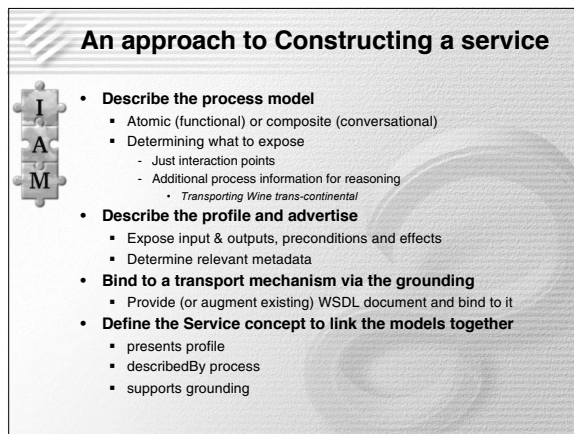
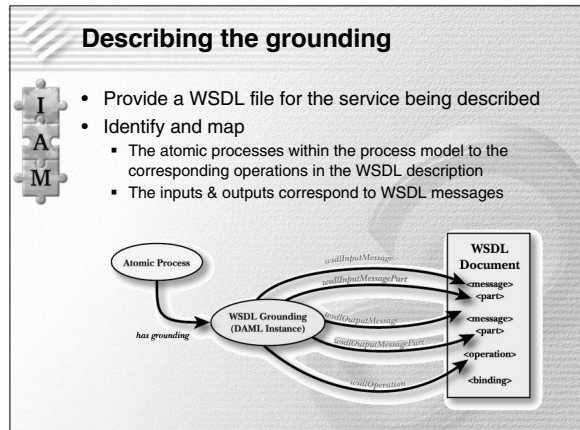
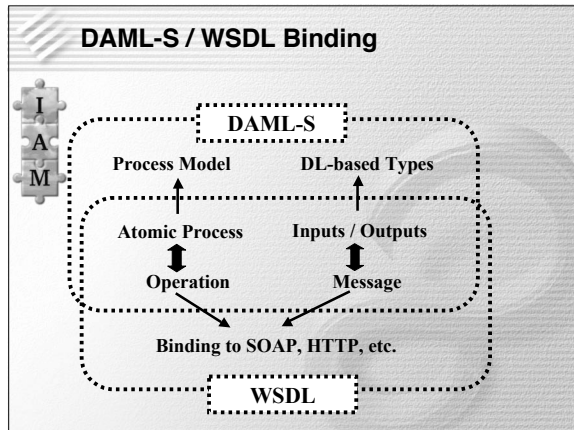
- **Service Grounding**
  - Provides a specification of service access information.
  - Service Model + Grounding give everything needed for using the service
  - Builds upon **WSDL** to define message structure and physical binding layer
- **Specifies:**
  - communication protocols, transport mechanisms, agent communication languages, etc.

## Service Grounding: "How to access it"



- How to access the service
- Implementation-specific
- Message formatting, transport mechanisms, protocols, serializations of types
- Service Model + Grounding give everything needed for using the service

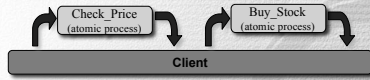




## Service Dialogue



- Individual processes indicate dialogue points when interacting with the core service

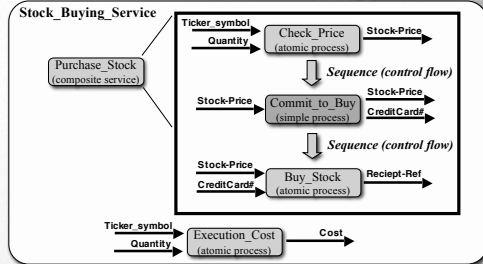


- Issue: Client is performing some task based on results of Check\_Price - this should be defined
  - Such actions are defined within Agent-based dialog protocols [McBurney & Parsons, 2003]
- Need to use the Simple Process

## Example - Modified Stock Purchaser



- Add behavior expected from the client as a simple process
  - Should be expanded by the client into an atomic service the client provides, that the client uses to decide whether to buy at the given price.



## Planning for dialogues



- Planning is necessary to determine execution paths through service dialogue
  - i.e. Model Checking
  - Given a set of beliefs, can the agent:
    - Understand the different stages of the dialogue
    - Provide necessary resources to satisfy the dialogue
    - Trust the service given the resource requirements and client expectations
- Also necessary to:
  - Determine if client can perform the dialogue task (based on its own capabilities)
  - Determine if the task should be delegated to a third party

## Planning also used for Service composition



- Several services can be combined to achieve higher level goals
  - e.g. many book stores offer book-buying services. Another may provide a currency conversion service.
  - To achieve Jim's goal, many book-buying services may need to be combined, including those out of the country
    - which need the prices converting to ??? into dollars
- This is the commonly used definition of "Service Composition"
  - May result in several services being choreographed according to the composed model / workflow
  - Different compositions require different control structures...

## Service and Process Interaction Hub-n-spoke



- Conversational Service involves interaction with client throughout the process model
- Hub-n-Spoke

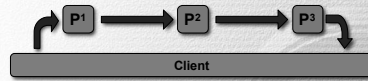


- Assumes:
  - the client is always available
    - interaction is pairwise between the client and the service
  - that the client provides mediation between semantic types
  - each service is unaware of the others in the model
    - service is unaware of its role within the composite model
- This is the approach currently assumed by OWL-S

## Service and Process Interaction Pipelining



- Pipelining service composed of several other services
  - Client provides data at start, and retrieves result at end



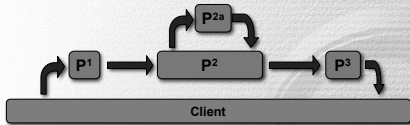
- Can support composition of services with "semantic shims"
  - e.g.
    - convert between conceptual types
    - similar to WSMO Ontology mediation
  - May be defined through composition
  - Could be invoked directly by agents
- Don't rely on client being present
- Control may be:
  - Centralised by some enactor
  - Distributed, by passing a partially executed workflow
- This is the approach often required by GRID Services

## Service and Process Interaction

### Delegation



- **Delegation** may occur by an arbitrary service to a third party



- Client may or may not be aware of the delegation
  - Composition may determine 3rd party
    - Important from a security perspective
    - service doing the delegation may be acting on behalf of the client
  - Delegating service may determine 3rd party
    - Client may no longer have control over what parties have access to intermediary results
  - Issues include responsibility, liability
  - This is being explored in Security projects such as the Semantic Firewall

## Partially Instantiated Services



- Workflows may be generated by hand, as well as through automated composition
  - Some service instances may be mandatory, and shouldn't be replaced through discovery.
    - E.g. P<sup>2</sup> below
  - Other services can be selected for the plan at plan/execution time
    - E.g. P<sup>1</sup> and P<sup>3</sup> below



## Wrap up... Agents, Web Services and OWL-S



- There exists a considerable body of work on Agents
  - encompasses notions of
    - communication
    - negotiation / argumentation / auctions
    - commitment, coalitions, communities
    - evolving behaviour and adaptation
    - autonomous behaviour
  - Different MAS have different ways of defining these
    - both in terms of syntax, and their semantics
- Web Services provide
  - a declarative specification of
    - messages
    - workflows, orchestrations, and choreographies
    - resources, security requirements, contracts
  - Standardized syntax (XML) but lacking:
    - higher level autonomous reasoning, adaptation and coordination
    - formal semantics to support interoperability between services

## Wrap up... Agents, Web Services and OWL-S



- OWL-S provides
  - Set of ontologies for defining services, that support:
    - Discovery
    - Workflow analysis, composition
    - Service invocation / interaction
  - Initial design grounded in AI techniques
    - but focus shifted towards augmenting Web Services
- Question: Are requirements of Agents the same as WS?
  - From a simple, functional perspective... perhaps...
  - but complex multi-agent behaviors requires a richer, dynamic representation
    - Many Agent theories have no analogies within the WS community... yet!

## Acknowledgements



- I would like to thank many of the people who have contributed and assisted in this tutorial, including
  - David de Roure
  - Carole Goble
  - Dieter Fensel
  - Christoph Bussler
  - Sheila McIlraith
  - Jim Hendler
  - Sinuhe Arroyo
  - Michael Stollberg
  - Matthew Moran
  - Luc Moreau
  - John Domingue
  - Liliana Cabral
  - Enrico Motta
  - Nigel Shadbolt
  - David Martin
  - Michal Zaremba
  - Jos de Bruijn





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# Web Service Modeling Ontology (WSMO) and IRS-III

John Domingue, Liliana Cabral,  
Michael Stollberg and  
Christoph Bussler

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## Outline

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- WSMO
  - aims & objectives
  - working structure
- WSMO Design Principles
- WSMO Top Level Notions
  - Ontologies
  - Web Services
  - Goals
  - Mediators
- IRS-III Overview
- IRS-III Demo
- Summary



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## WSMO is ..

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- a conceptual model for Semantic Web Services :
  - Ontology of core elements for Semantic Web Services
  - a formal description language (WSML)
  - execution environment (WSMX)
- ... derived from and based on the Web Service Modeling Framework WSMF
- a SDK-Cluster Working Group (joint European research and development initiative)

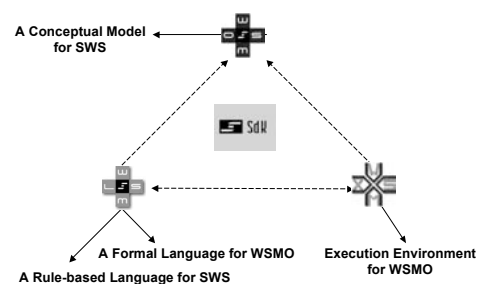


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## WSMO Working Groups

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## WSMO Design Principles

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- **Web Compliance**
- **Ontology-Based**
- **Strict Decoupling**
- **Centrality of Mediation**
- **Ontological Role Separation**
- **Description versus Implementation**
- **Execution Semantics**

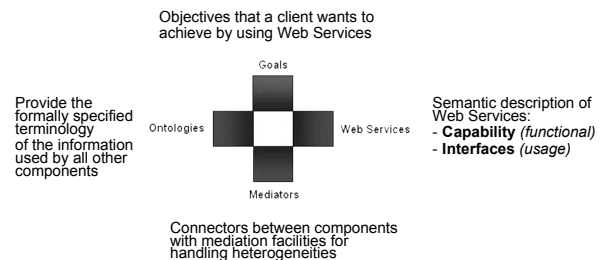


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## WSMO Top Level Notions

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WSMO D2, version 1.2, 13 April 2005 (W3C submission)



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## Non-Functional Properties

every WSMO elements is described by properties that contain relevant, non-functional aspects

- Dublin Core Metadata Set:
  - complete item description
  - used for resource management
- Versioning Information
  - evolution support
- Quality of Service Information
  - availability, stability
- Other
  - Owner, financial



## Non-Functional Properties List

### Dublin Core Metadata

Contributor  
Coverage  
Creator  
Description  
Format  
Identifier  
Language  
Publisher  
Relation  
Rights  
Source  
Subject  
Title  
Type

### Quality of Service

Accuracy  
NetworkRelatedQoS  
Performance  
Reliability  
Robustness  
Scalability  
Security  
Transactional  
Trust

### Other

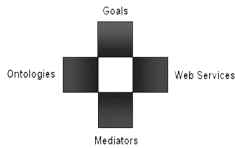
Financial  
Owner  
TypeOfMatch  
Version



## WSMO Ontologies

Objectives that a client wants to achieve by using Web Services

Provide the formally specified terminology of the information used by all other components



Semantic description of Web Services:  
- **Capability** (*functional*)  
- **Interfaces** (*usage*)

Connectors between components with mediation facilities for handling heterogeneities



## Ontology Usage & Principles

### • Ontologies are used as the 'data model' throughout WSMO

- all WSMO element descriptions rely on ontologies
- all data interchanged in Web Service usage are ontologies
- Semantic information processing & ontology reasoning

### • WSMO Ontology Language WSML

- conceptual syntax for describing WSMO elements
- logical language for axiomatic expressions (WSML Layering)

### • WSMO Ontology Design

- **Modularization:** import / re-using ontologies, modular approach for ontology design
- **De-Coupling:** heterogeneity handled by **OO Mediators**



## Ontology Specification

- **Non functional properties** (see before)
- **Imported Ontologies** importing existing ontologies where no heterogeneities arise
- **Used mediators** OO Mediators (ontology import with terminology mismatch handling)

### Ontology Elements:

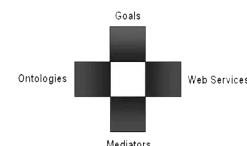
- Concepts** set of concepts that belong to the ontology, incl.
- Attributes** set of attributes that belong to a concept
- Relations** define interrelations between several concepts
- Functions** special type of relation (unary range = return value)
- Instances** set of instances that belong to the represented ontology
- Axioms** axiomatic expressions in ontology (logical statement)



## WSMO Web Services

Objectives that a client wants to achieve by using Web Services

Provide the formally specified terminology of the information used by all other components



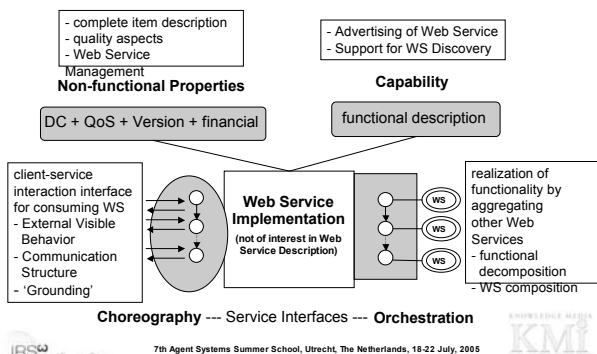
Semantic description of Web Services:  
- **Capability** (*functional*)  
- **Interfaces** (*usage*)

Connectors between components with mediation facilities for handling heterogeneities



## WSMO Web Service Description

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## Capability Specification

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- **Non functional properties**
- **Imported Ontologies**
- **Used mediators**
  - *OO Mediator*: importing ontologies with mismatch resolution
  - *WG Mediator*: link to a Goal wherefore service is not usable a priori
- **Pre-conditions**

What a web service expects in order to be able to provide its service. They define conditions over the input.
- **Assumptions**

Conditions on the state of the world that has to hold before the Web Service can be executed
- **Post-conditions**

describes the result of the Web Service in relation to the input, and conditions on it
- **Effects**

Conditions on the state of the world that hold after execution of the Web Service (i.e. changes in the state of the world)



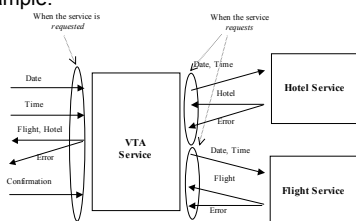
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## Choreography & Orchestration

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- VTA example:



- **Choreography** = how to interact with the service to consume its functionality
- **Orchestration** = how service functionality is achieved by aggregating other Web Services



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## Choreography Aspects

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### Interface for consuming Web Service

- **External Visible Behavior**
  - those aspects of the workflow of a Web Service where Interaction is required
  - described by workflow constructs: sequence, split, loop, parallel
- **Communication Structure**
  - messages sent and received
  - their order (communicative behavior for service consumption)
- **Grounding**
  - concrete communication technology for interaction
  - choreography related errors (e.g. input wrong, message timeout, etc.)
- **Formal Model**
  - reasoning on Web Service interfaces (service interoperability)
  - allow mediation support on Web Service interfaces



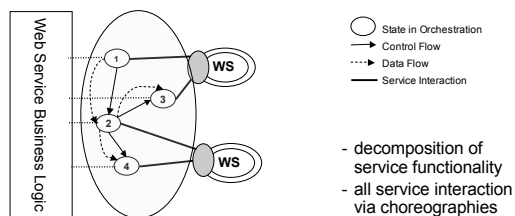
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## Orchestration Aspects

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### Control Structure for aggregation of other Web Services



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## WSMO Web Service Interfaces

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- service interfaces are concerned with service consumption and interaction
- Choreography and Orchestration as sub-concepts of Service Interface
- common requirements for service interface description:
  1. represent the dynamics of information interchange during service consumption and interaction
  2. support ontologies as the underlying data model
  3. appropriate communication technology for information interchange
  4. sound formal model / semantics of service interface specifications in order to allow operations on them.



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## Service Interface Description

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- **Ontologies as data model:**
  - all data elements interchanged are ontology instances
  - service interface = evolving ontology
- **Abstract State Machines (ASM) as formal framework:**
  - dynamics representation: high expressiveness & low ontological commitment
  - core principles: state-based, state definition by formal algebra, guarded transitions for state changes
  - overcome the "Frame Problem"
- **further characteristics:**
  - not restricted to any specific communication technology
  - ontology reasoning for service interoperability determination
  - basis for declarative mediation techniques on service interfaces

## Service Interface Description Model

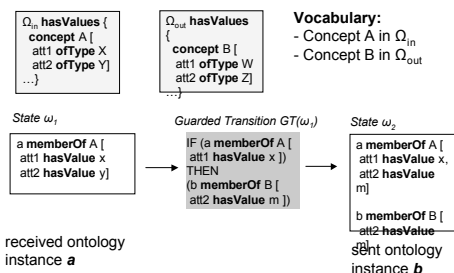
20

- **Vocabulary  $\Omega$ :**
  - ontology schema(s) used in service interface description
  - usage for information interchange: in, out, shared, controlled
- **States  $\omega(\Omega)$ :**
  - a stable status in the information space
  - defined by attribute values of ontology instances
- **Guarded Transition GT( $\omega$ ):**
  - state transition
  - general structure: *if* (condition) *then* (action)
  - different for Choreography and Orchestration

## Service Interface Example

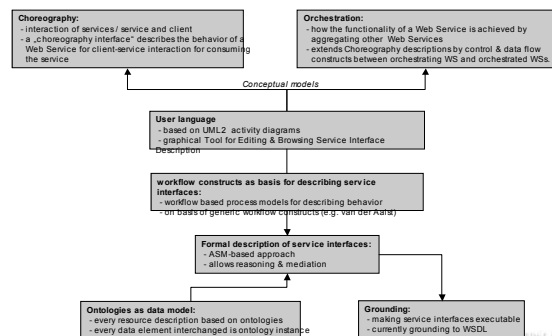
21

### Communication Behavior of a Web Service



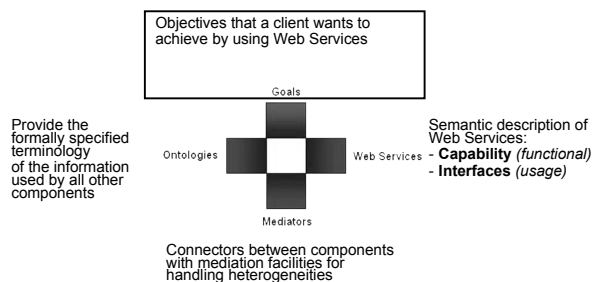
## Future Directions

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## WSMO Goals

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## Goals

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- **Ontological De-coupling of Requester and Provider**
- **Goal-driven Approach**, derived from AI rational agent approach
  - Requester formulates objective independently
  - 'Intelligent' mechanisms detect suitable services for solving the Goal
  - allows re-use of Services for different purposes
- **Usage of Goals within Semantic Web Services**
  - A Requester, that is an agent (human or machine), defines a Goal to be resolved
  - Web Service Discovery detects suitable Web Services for solving the Goal automatically
  - Goal Resolution Management is realized in implementations



## Goal Specification

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- **Non functional properties**
- **Imported Ontologies**
- **Used mediators**
  - *OO Mediators*: importing ontologies with heterogeneity resolution
  - *GG Mediator*:
    - Goal definition by reusing an already existing goal
    - allows definition of **Goal Ontologies**
- **Requested Capability**
  - describes service functionality expected to resolve the objective
  - defined as capability description from the requester perspective
- **Requested Interface**
  - describes communication behaviour supported by the requester for consuming a Web Service (Choreography)
  - Restrictions / preferences on orchestrations of acceptable Web Services

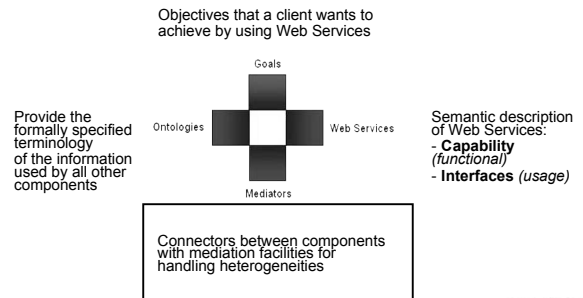


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## WSMO Mediators

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## Mediation

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- **Heterogeneity ...**
  - Mismatches on structural / semantic / conceptual / level
  - Occur between different components that shall interoperate
  - Especially in distributed & open environments like the Internet
- **Concept of Mediation** (Wiederhold, 94):
  - **Mediators** as components that resolve mismatches
  - **Declarative Approach**:
    - Semantic description of resources
    - 'Intelligent' mechanisms that resolve mismatches independent of content
  - Mediation cannot be fully automated (integration decision)
- **Levels of Mediation within Semantic Web Services (WSMF)**:
  - (1) **Data Level**: mediate heterogeneous Data Sources
  - (2) **Protocol Level**: mediate heterogeneous Communication Patterns
  - (3) **Process Level**: mediate heterogeneous Business Processes

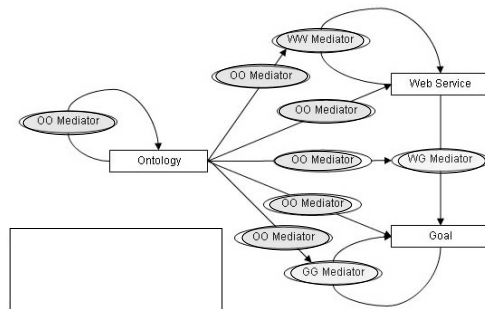


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## WSMO Mediators Overview

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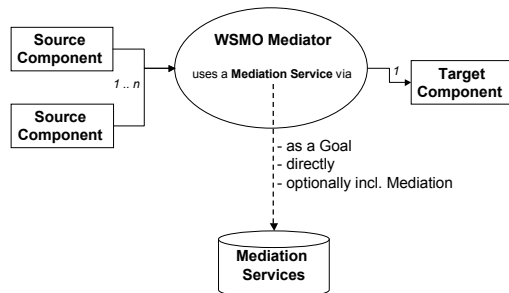


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## Mediator Structure

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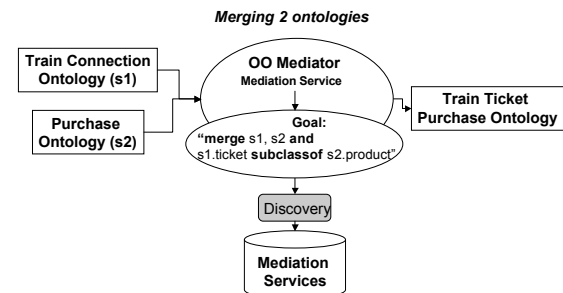


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## OO Mediator - Example

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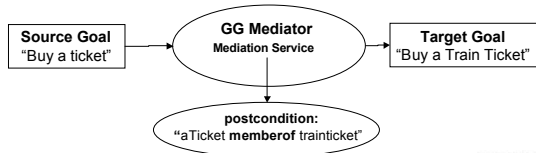




## GG Mediators

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- **Aim:**
  - Support specification of Goals by re-using existing Goals
  - Allow definition of **Goal Ontologies** (collection of pre-defined Goals)
  - Terminology mismatches handled by OO Mediators
- **Example: Goal Refinement**



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## WG & WW Mediators

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- **WG Mediators:**
  - link a Web Service to a Goal and resolve occurring mismatches
  - match Web Service and Goals that do not match a priori
  - handle terminology mismatches between Web Services and Goals
  - ⇒ broader range of Goals solvable by a Web Service
- **WW Mediators:**
  - enable interoperability of heterogeneous Web Services
  - ⇒ support automated collaboration between Web Services
  - **OO Mediators** for terminology import with data level mediation
  - Protocol Mediation for establishing valid multi-party collaborations
  - Process Mediation for making Business Processes interoperable



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## IRS-III:

A framework and platform for building Semantic Web Services

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The Internet Reasoning Service is an infrastructure for publishing, locating, executing and composing *Semantic Web Services*

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## Design Principles

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- Ontological separation of User and Web Service Contexts
- Capability Based Invocation
- Ease of Use
- One Click Publishing
- Agnostic to Service Implementation Platform
- Connected to External Environment
- Open
- Complete Descriptions
- Inspectable
- Interoperable with SWS Frameworks and Platforms



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## Features of IRS-III (1/2)

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- Based on Soap messaging standard
- Provides Java API for client applications
- Provides built-in brokering and service discovery support
- Provides *capability-centred* service invocation



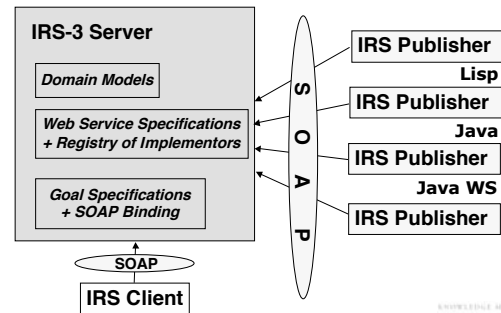
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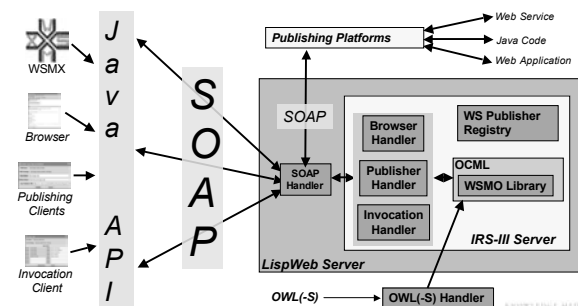
## Features of IRS-III (2/2)

- Publishing support for variety of platforms
  - Java, Lisp, Web Applications, Java Web Services
- Enables publication of 'standard code'
  - Provides clever wrappers
  - One-click publishing of web services
- Integrated with standard Web Services world
  - Semantic web service to IRS
  - 'Ordinary' web service

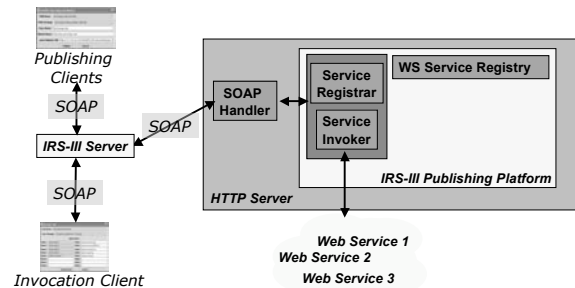
## IRS-III Framework



## IRS-III Architecture



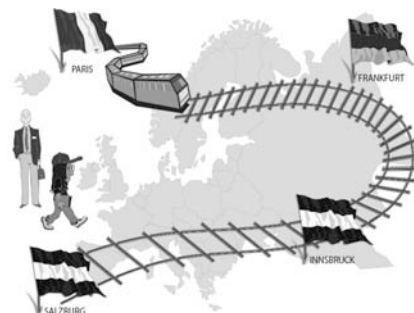
## Publishing Platform Architecture



## IRS-III/WSMO differences

- Underlying language OCML
- Goals have inputs and outputs
- IRS-III broker finds applicable web services via mediators
  - Used mediator within WS capability
  - Mediator source = goal
- Web services have inputs and outputs 'inherited' from goal descriptions
- Web service selected via assumption (in capability)

## European Travel Scenario







## IRS-III Demo

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## SWS Creation & Usage Steps

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- Create a goal description
  - (e.g. exchange-rate-goal)
  - Add input and output roles
  - Include role type and soap binding
- Create a wg-mediator description
  - Source = goal
  - Possibly add a mediation service
- Create a web service description
  - Used-mediator of WS capability = wg-mediator above
- Specify Operation <-> Lisp function mapping in Choreography Grounding
- Publish against web service description
- Invoke web service by 'achieve goal'



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## Multiple WS for goal

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- Each WS has a mediator for used-mediator slot of capability
  - Some WS may share a mediator
- Define a kappa expression for assumption slot of WS capability
- Kappa expression format
  - (kappa (?goal) <ocml relations>)
- Getting the value of an input role
  - (wsmo-role-value ?goal <role-name>)



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## Defining a Mediation Service

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- Define a wg-mediator
- Source = goal
- Mediation-service = goal for mediation service
- Mediation goal
  - Mediation goal input roles are a subset of goal input roles
- Define mediator and WS as normal



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## Goal Based Invocation

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Invocation

Solve Goal	
Goal -> WG Mediator	-> WS/Capability/Used-mediator
Exchange-rate-goal	European-exchange-rate-ws
Has-source-currency: us-dollars	Non-european-exchange-rate-ws
Has-target-currency: pound	European-bank-exchange-rate-ws

WS -> Capability -> Assumption expression	Mediation	Invocation
Web service selection	Mediate input values	Invoke selected web service
European-exchange-rate	'\$' -> us-dollar	European-exchange-rate



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## Summary

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- WSMO
  - Based on ontologies
  - Goal
  - Web Service
  - Mediator
  - <http://www.wsmo.org/>
- WSMML
- WSMX
- IRS-III
  - Capability based invocation
  - 'One Click' Publishing of web services
  - Open Platform
  - <http://kmi.open.ac.uk/projects/irs/>



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## References WSMO

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- The central location where WSMO work and papers can be found is WSMO Working Group: <http://www.wsmo.org>
- WSMO languages – WSML Working Group: <http://www.wsml.org>
- WSMO implementation
  - WSMX working group : <http://www.wsmx.org>
  - WSMX open source can be found at: <https://sourceforge.net/projects/wsmx/>



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## Acknowledgements

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We would like to thank to all the members of the **WSMO**, **WSML**, and **WSMX** working groups for their advice and input into this tutorial.

The WSMO work is funded by the European Commission under the projects **DIP**, **Knowledge Web**, **SEKT**, **SWWS**, **AKT** and **Esperanto**; by **Science Foundation Ireland** under the **DERI-Lion** project; and by the Vienna city government under the **CoOperate** program.

The IRS-III work is funded by DIP and AKT



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